### NAME

CURLOPT\_STREAM\_WEIGHT – set numerical stream weight

#### **SYNOPSIS**

#include <curl/curl.h>

CURLcode curl\_easy\_setopt(CURL \*handle, CURLOPT\_STREAM\_WEIGHT, long weight);

# DESCRIPTION

Set the long *weight* to a number between 1 and 256.

When using HTTP/2, this option sets the individual weight for this particular stream used by the easy *han-dle*. Setting and using weights only makes sense and is only usable when doing multiple streams over the same connections, which thus implies that you use *CURLMOPT\_PIPELINING(3)*.

This option can be set during transfer and will then cause the updated weight info get sent to the server the next time a HTTP/2 frame is sent to the server.

See section 5.3 of RFC 7540 for protocol details: https://httpwg.github.io/specs/rfc7540.html#StreamPriority

Streams with the same parent should be allocated resources proportionally based on their weight. So if you have two streams going, stream A with weight 16 and stream B with weight 32, stream B will get two thirds (32/48) of the available bandwidth (assuming the server can send off the data equally for both streams).

## DEFAULT

If nothing is set, the HTTP/2 protocol itself will use its own default which is 16.

## PROTOCOLS

HTTP/2

## EXAMPLE

TODO

#### AVAILABILITY

Added in 7.46.0

#### RETURN VALUE

Returns CURLE\_OK if the option is supported, and CURLE\_UNKNOWN\_OPTION if not.

#### **SEE ALSO**

CURLOPT\_STREAM\_DEPENDS(3), CURLOPT\_STREAM\_DEPENDS\_E(3), CUR-LOPT\_PIPEWAIT(3), CURLMOPT\_PIPELINING(3),