



**GENIVI Alliance**

## GENIVI Document IAmCommandPlugin

### Platform Compliance Specification

Version 2.0

Status: Published

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GENIVI Alliance

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**Abstract:**

This document is the GENIVI platform compliance specification.

**Keywords:** GENIVI

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GENIVI Alliance, Inc.  
2400 Camino Ramon, Suite 375  
San Ramon, CA 94583, USA

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# 1 Introduction

This document describes general requirements on the platform, all external standards and all the components of the GENIVI platform release.

## 2 Change History

The following table shows the change history for this specification:

Date	Version	Author, Comment
6.12.11	1.0	Initial version, C Müller, BMW
2.3.12	1.1	Update for release
31.1.13	2.0	Update for foton release

### 3 Targeted Audience

Anyone wishing to apply for compliance should have this document at hand, as it complements the *GENIVI Platform Compliance Statement* document.

## 4 Categories

The compliance requirements within the GENIVI compliance program fall into the following general categories:

- ***Standards***

The Standards list the compliance requirements that refer to standards external to GENIVI

- ***Components from GENIVI component list***, that can be of the following compliance levels:
  - ***PlaceholderComponent***, as described in GENIVI Compliance Explanation
  - ***AbstractComponent***, as described in GENIVI Compliance Explanation
  - ***SpecificComponent***, as described in GENIVI Compliance Explanation

## 5 Abbreviations

In further text the following abbreviations (ABB) will be used for forming the IDs:

- ST for Standards
- PC for PlaceholderComponent
- AC for AbstractComponent
- SC for SpecificComponent



## 6 Format of the entries in this document

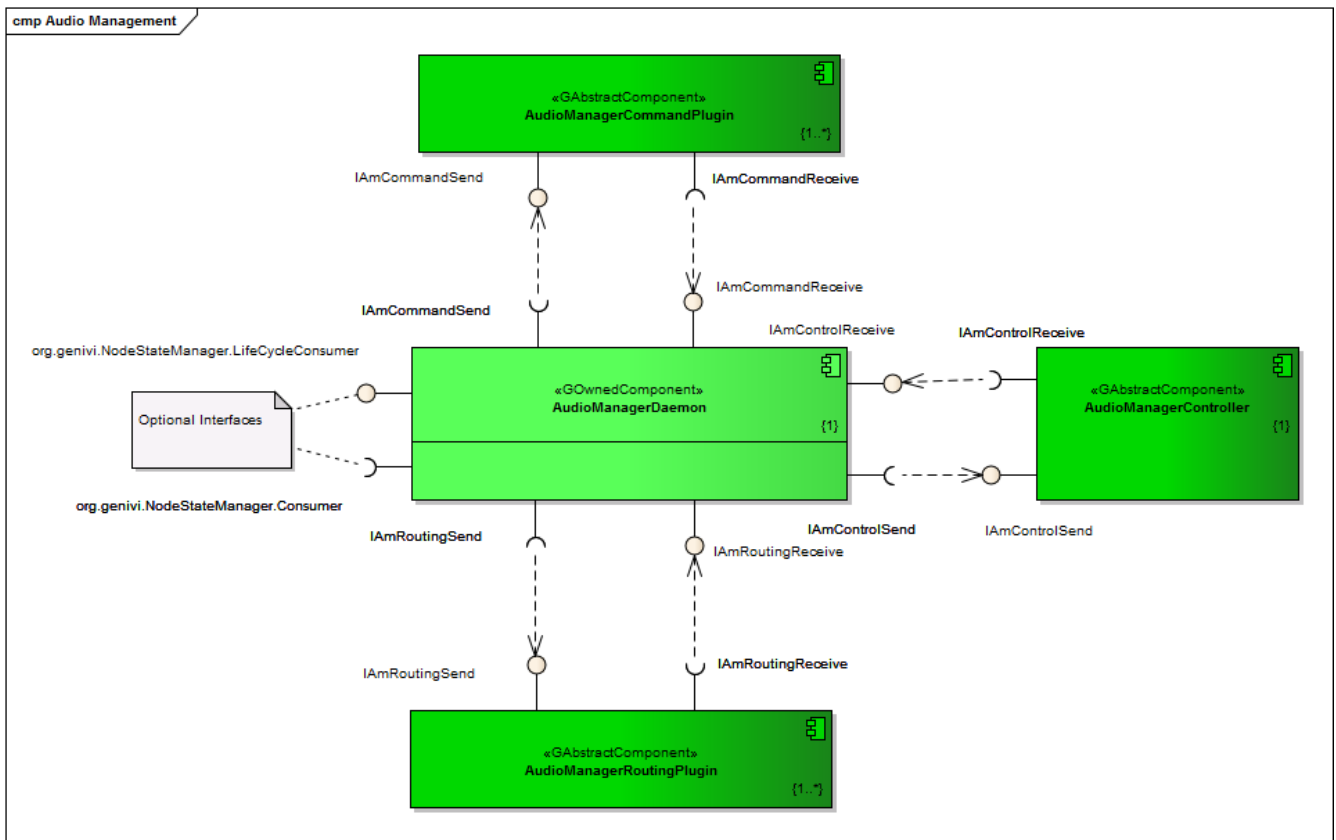
The entries pertaining to components have the following format:

<i>Field</i>	<i>Description</i>
<b>ID</b>	unique ID, text formed as: <ABB>-<auto incrementing number>.<sub code>
<b>Name</b>	name with optional link (URL) to the external reference (e.g. The project home page)
<b>Compliance Level</b>	as defined in <i>Categories</i> .
<b>Priority</b>	as described in GENIVI Compliance Explanation
<b>Implementation constraints</b>	Contains the version(s) allowed May contain compile and runtime configurations
<b>Description</b>	textual clarification
<b>Requirements</b>	For PC, AC contains a table of requirements

## 7 Standards

GENIVI Compliance Release 1.0 does not require references to external standards.

# 8 Component Overview



# 9 Component Interaction

## 9.1 User Interaction

### c\_User\_Initiated\_Connection

**Type:** Package  
**Status:** Reworked. Version 1.0. Phase 1.0.  
**Package:** User Interaction  
**Detail:** Created on 16.08.2011. Last modified on 06.10.2011  
**GUID:** {70025314-679D-4a4b-9708-C9A0837510A8}

#### c User Initiated Connection - (Interaction diagram)

**Created By:** christian on 16.08.2011  
**Last Modified:** 24.10.2011  
**Version:** 1.0. **Locked:** False  
**GUID:** {95B56152-5783-40a5-8B40-F666E90907F1}

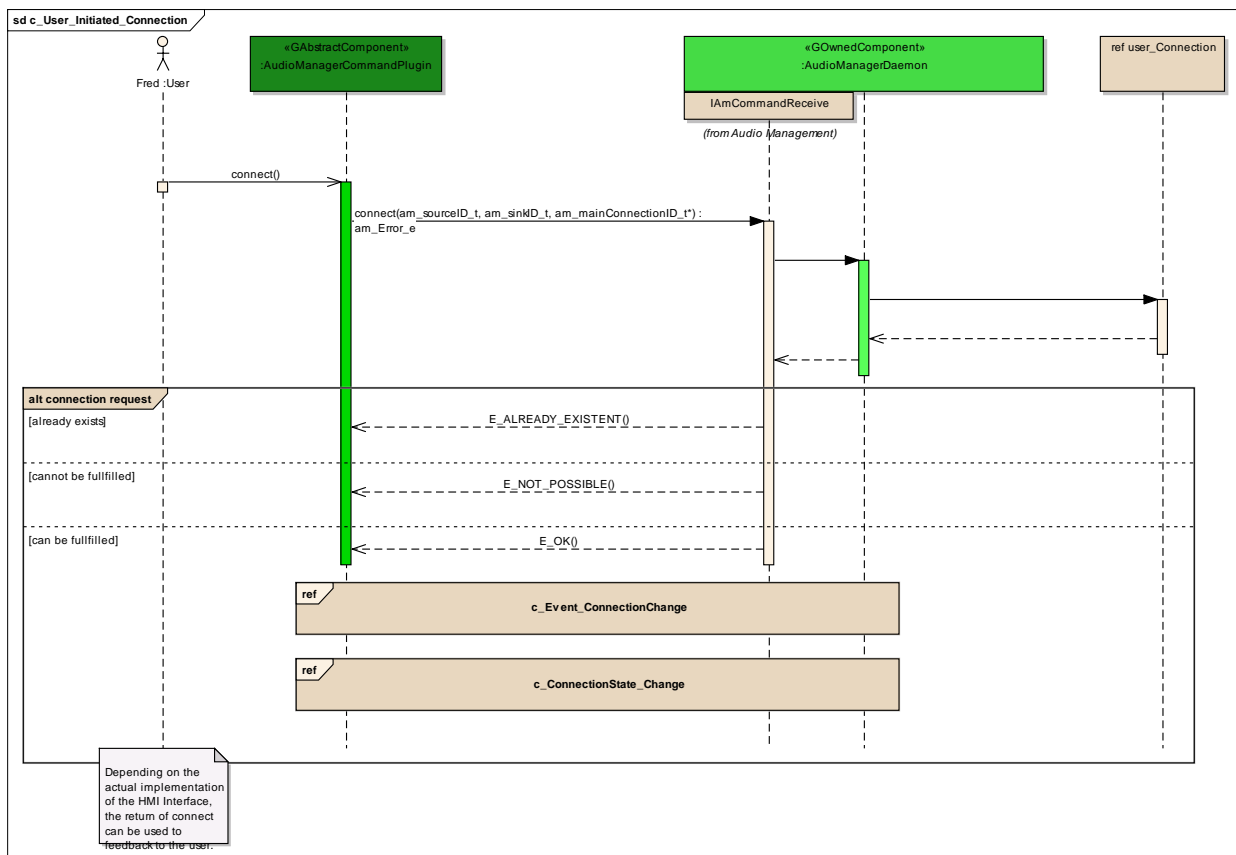


Figure: 1

### **c\_ConnectionState\_Change**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Connection *Keywords:*  
Detail: Created on 12.09.2011. Last modified on 12.09.2011.  
GUID: {7752FC0B-0EB6-46ec-A349-AE6A9D03AEBB}

### **c\_Event\_ConnectionChange**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Connection *Keywords:*  
Detail: Created on 12.09.2011. Last modified on 06.10.2011.  
GUID: {17D9B340-2582-4323-878D-DEF9ECE8832C}

### **connection request**

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Connection *Keywords:*  
Detail: Created on 16.08.2011. Last modified on 17.08.2011.  
GUID: {7B680C24-80AA-451e-AC6A-FA45B3EC5417}

### **user\_Connection**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Connection *Keywords:*  
Detail: Created on 16.08.2011. Last modified on 07.10.2011.  
GUID: {7CD76924-6596-463a-B2B4-C99E83E9354C}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public user_Connection	
<u>Sequence</u> Source -> Destination	Public user_Connection	Public <anonymous>	

## **c\_User\_Initiated\_Disconnection**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* User Interaction  
*Detail:* Created on 17.08.2011. Last modified on 06.10.2011  
*GUID:* {63DBF2AE-8055-4fe9-A255-A91D1D1E2B7F}

### **c\_User\_Initiated\_Disconnection** - (Interaction diagram)

*Created By:* christian on 17.08.2011  
*Last Modified:* 24.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {88B0729B-1788-4147-9A2C-F1E38092A9FF}

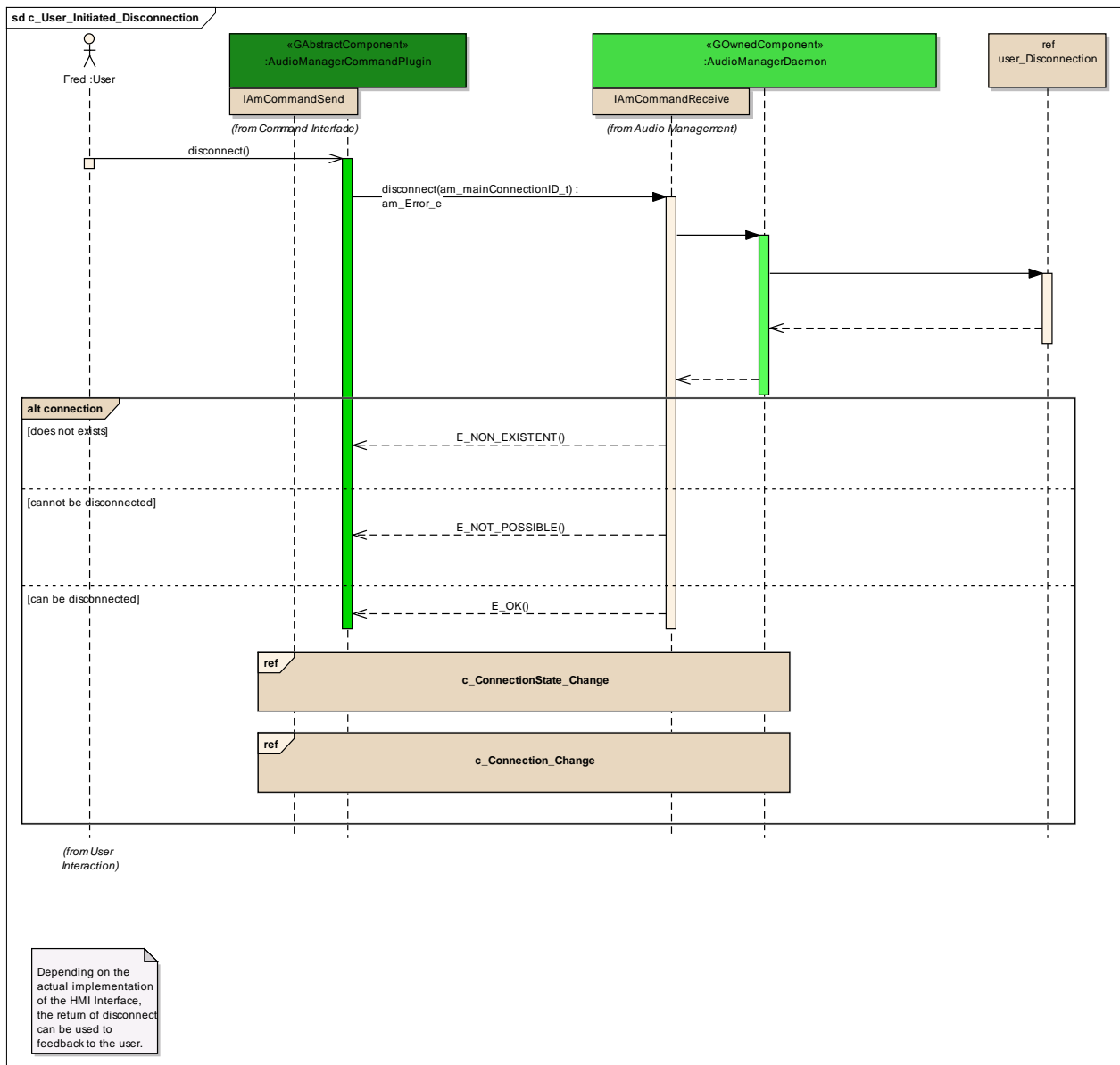


Figure: 2

## ***c\_ConnectionState\_Change***

*Type:*

**InteractionOccurrence**

*Status:*

Proposed. Version 1.0. Phase 1.0.

*Package:*

c\_User\_Initiated\_Disconnection *Keywords:*

*Detail:*

Created on 12.09.2011. Last modified on 12.09.2011.

*GUID:*

{D2D79E77-5ACA-4638-B582-0373643F19E5}

## **c\_Connection\_Change**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Disconnection *Keywords:*  
Detail: Created on 12.09.2011. Last modified on 12.09.2011.  
GUID: {B5F9C12E-30A3-4ee4-AE9F-60A66D6AF25B}

## **connection**

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Disconnection *Keywords:*  
Detail: Created on 17.08.2011. Last modified on 17.08.2011.  
GUID: {2D9585D6-B028-4b7d-B538-AB978DBAB7CA}

## **user\_Disconnection**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_Disconnection *Keywords:*  
Detail: Created on 17.08.2011. Last modified on 07.10.2011.  
GUID: {A8528E3B-B09C-4b74-9143-DEFCD CDC64A4}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public user_Disconnection	
<u>Sequence</u> Source -> Destination	Public user_Disconnection	Public <anonymous>	



## c\_User\_Initiated\_MuteStateChange

Type: Package  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: User Interaction  
 Detail: Created on 22.09.2011. Last modified on 06.10.2011  
 GUID: {313A0836-A2D7-4110-8815-B3A5C2B55687}

### c User Initiated MuteStateChange - (Interaction diagram)

Created By: christian on 22.09.2011  
 Last Modified: 24.10.2011  
 Version: 1.0. Locked: False  
 GUID: {DD57EC5A-3E58-443e-9DF0-9A006AE4513C}

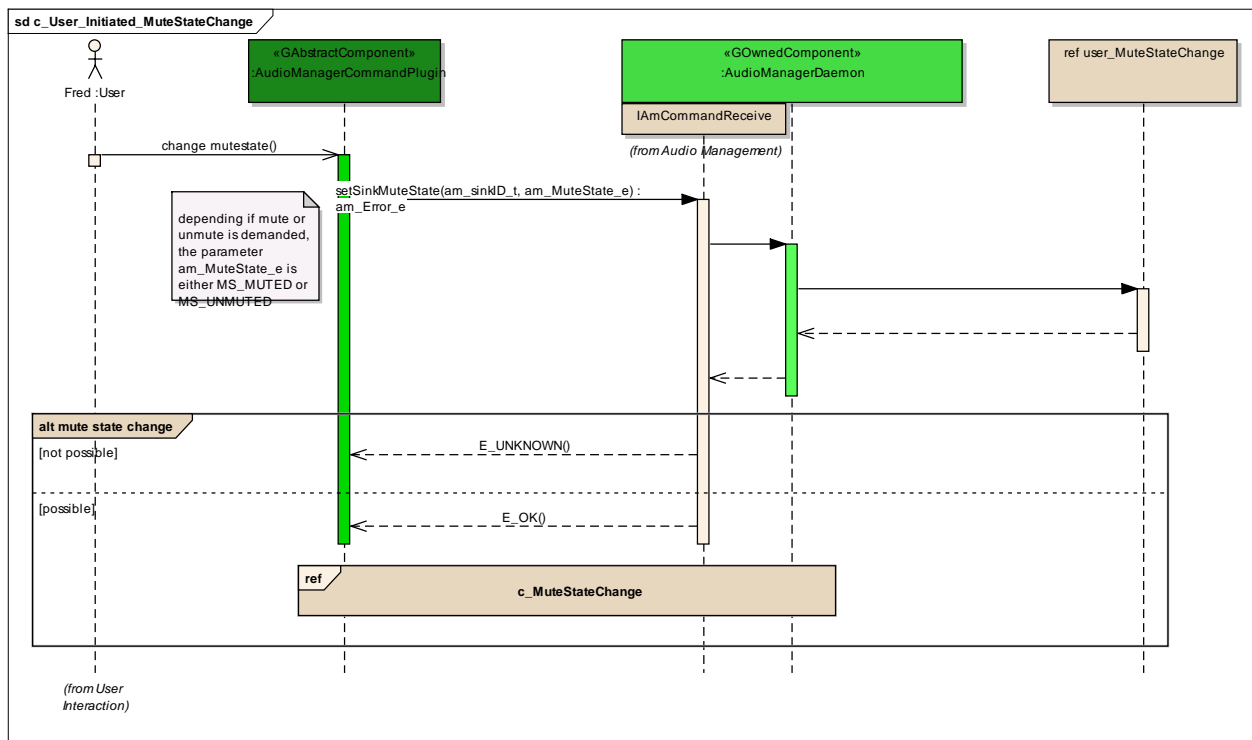


Figure: 3

## c\_MuteStateChange

Type: InteractionOccurrence  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_MuteStateChange *Keywords:*  
 Detail: Created on 22.09.2011. Last modified on 22.09.2011.

GUID: {FF0C380D-F8EF-4542-B307-0BB1437A8D47}

### **mute state change**

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_MuteStateChange *Keywords:*  
Detail: Created on 22.09.2011. Last modified on 22.09.2011.  
GUID: {2379DFC7-C3EF-47e9-B7AF-AAC2BAA83899}

### **user\_MuteStateChange**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_MuteStateChange *Keywords:*  
Detail: Created on 22.09.2011. Last modified on 07.10.2011.  
GUID: {73AD2CFF-7EAE-4382-B913-35233983459D}

#### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> Source -> Destination	Public <anonymous>	Public user_MuteStateCha nge	
<b><u>Sequence</u></b> Source -> Destination	Public user_MuteStateCha nge	Public <anonymous>	

### **c\_User\_Initiated\_AbsoluteVolumeChange**

Type: **Package**

Status: Reworked. Version 1.0. Phase 1.0.  
 Package: User Interaction  
 Detail: Created on 17.08.2011. Last modified on 06.10.2011  
 GUID: {22E3E917-BF4E-4eb2-BC59-3DFE9A9AEE2}

**c User Initiated AbsoluteVolumeChange** - (Interaction diagram)

Created By: christian on 17.08.2011  
 Last Modified: 24.10.2011  
 Version: 1.0. Locked: False  
 GUID: {94DC5166-2203-433e-B25D-92E85B567878}

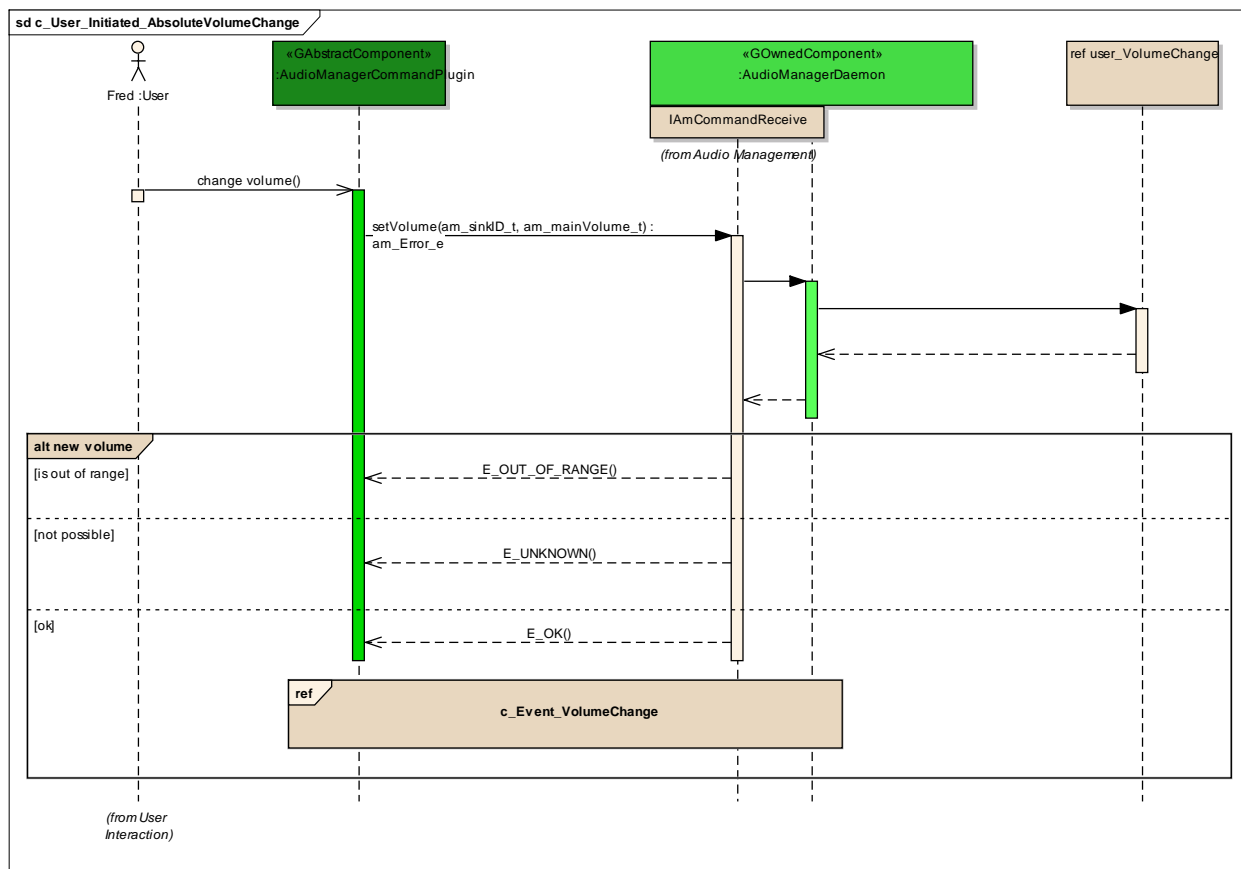


Figure: 4

**c\_Event\_VolumeChange**

Type: InteractionOccurrence  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_AbsoluteVolumeChange *Keywords:*  
 Detail: Created on 12.09.2011. Last modified on 07.10.2011.  
 GUID: {055D869F-6F23-4e03-8172-A1F770B90506}

## **new volume**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_User\_Initiated\_AbsoluteVolumeChange *Keywords:*  
*Detail:* Created on 17.08.2011. Last modified on 17.08.2011.  
*GUID:* {2330569F-E7C9-45a9-9065-99C074549140}

## **user\_VolumeChange**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_User\_Initiated\_AbsoluteVolumeChange *Keywords:*  
*Detail:* Created on 17.08.2011. Last modified on 07.10.2011.  
*GUID:* {9AC84A6A-A6B9-4ea9-A948-04B7EDAE6988}

### Connections

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public user_VolumeChange	
<u>Sequence</u> Source -> Destination	Public user_VolumeChange	Public <anonymous>	

## **c\_User\_Initiated\_RelativeVolumeChange**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.

Package: User Interaction  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011  
 GUID: {D80A962F-A633-4246-A62F-35114D54F02E}

**c User Initiated RelativeVolumeChange** - (Interaction diagram)

Created By: christian on 06.10.2011  
 Last Modified: 24.10.2011  
 Version: 1.0. Locked: False  
 GUID: {A43A298D-6B17-4a64-9D18-C70E252504F1}

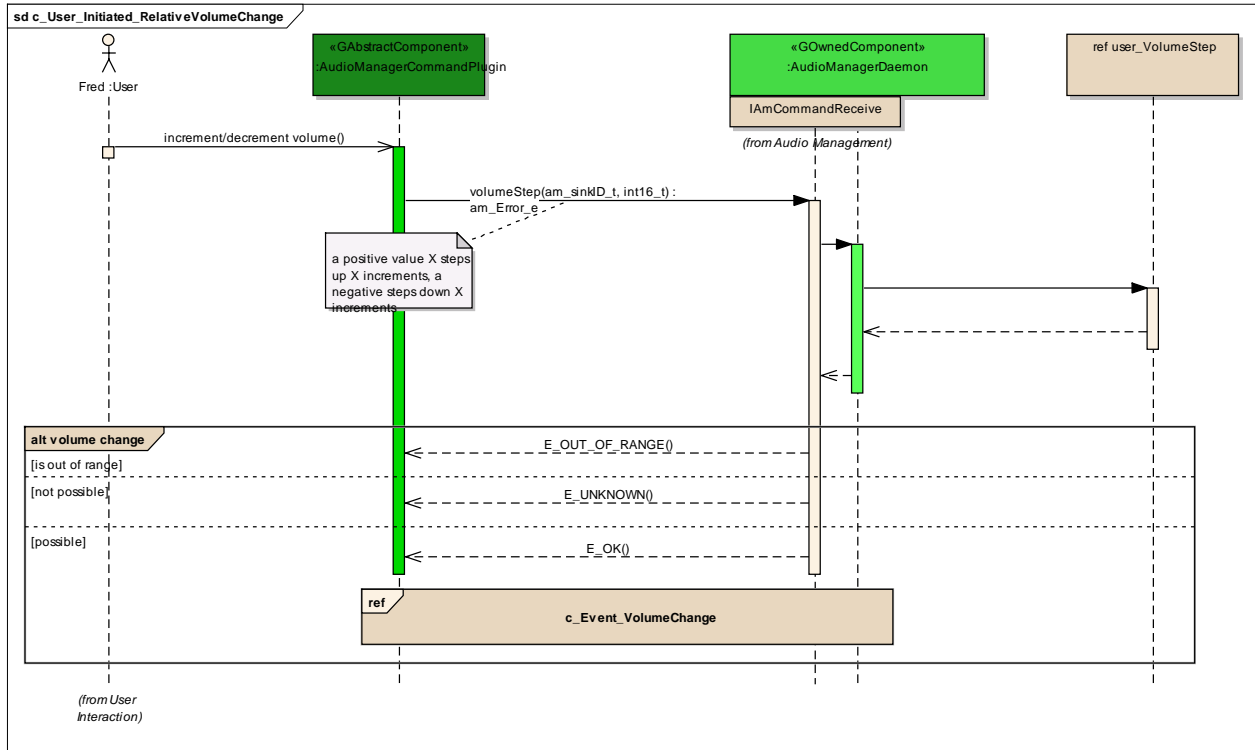


Figure: 5

**c\_Event\_VolumeChange**

Type: InteractionOccurrence  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_RelativeVolumeChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 07.10.2011.  
 GUID: {D61ED1BC-40DE-4dd9-A7FA-8194DD0E8A75}

## **user\_VolumeStep**

Type: **InteractionOccurrence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_RelativeVolumeChange *Keywords:*  
Detail: Created on 06.10.2011. Last modified on 07.10.2011.  
GUID: {A0C5C391-E4D4-4c9b-98E1-ECAD2ABA4B61}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public user_VolumeStep	
<u>Sequence</u> Source -> Destination	Public user_VolumeStep	Public <anonymous>	

## **volume change**

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_User\_Initiated\_RelativeVolumeChange *Keywords:*  
Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
GUID: {04E2C2B7-7AFE-4360-B63B-61CB664BB93B}

## **c\_User\_Initiated\_SourceSoundPropertyChange**

Type: **Package**  
Status: Reworked. Version 1.0. Phase 1.0.  
Package: User Interaction  
Detail: Created on 12.09.2011. Last modified on 06.10.2011  
GUID: {F9684481-DF94-452a-893F-D5FAEE6E3630}

### **c User Initiated SourceSoundPropertyChange** - (Interaction diagram)

Created By: christian on 12.09.2011  
 Last Modified: 24.10.2011  
 Version: 1.0. *Locked:* False  
 GUID: {AC6E81FC-3A19-45d3-AEEB-546E7F4A2664}

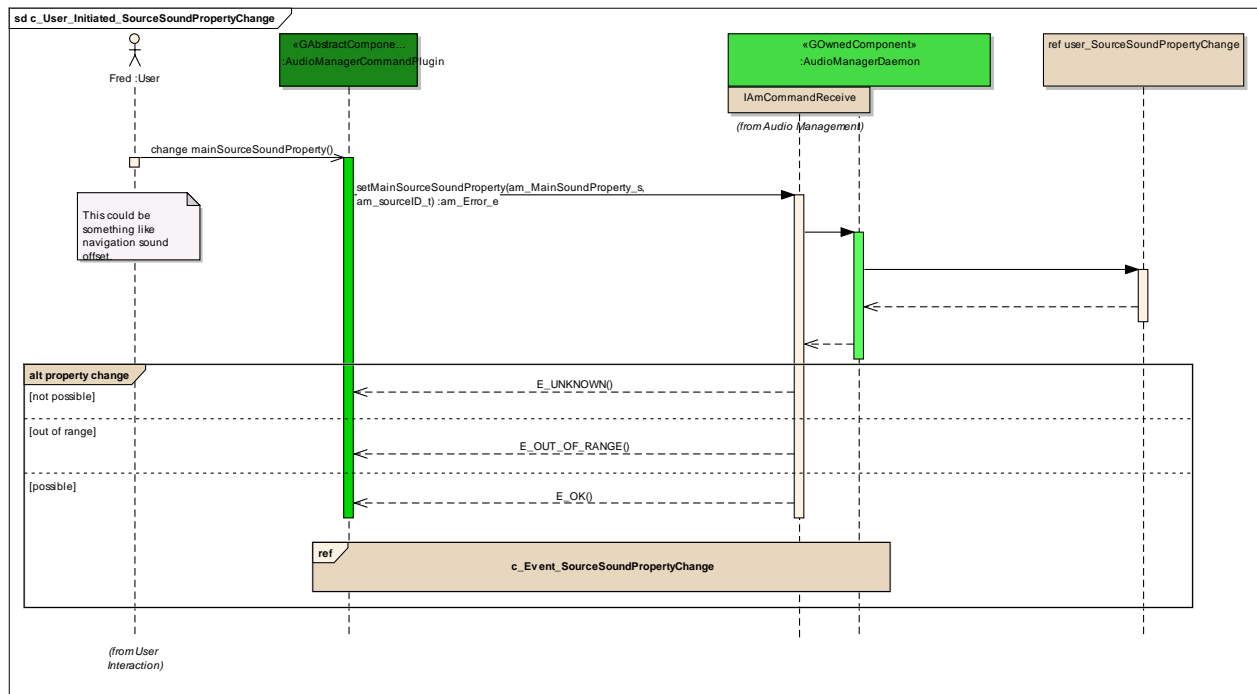


Figure: 6

### c\_Event\_SourceSoundPropertyChange

Type: **InteractionOccurrence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_SourceSoundPropertyChange *Keywords:*  
 Detail: Created on 12.09.2011. Last modified on 07.10.2011.  
 GUID: {61ACC93A-DFB4-420e-A047-CB82B5A9A149}

### property change

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_SourceSoundPropertyChange *Keywords:*  
 Detail: Created on 12.09.2011. Last modified on 12.09.2011.  
 GUID: {C1DCEF6A-E84B-46b5-8B83-F62B55A85B91}

## **user\_SourceSoundPropertyChange**

**Type:** InteractionOccurrence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_User\_Initiated\_SourceSoundPropertyChange *Keywords:*  
**Detail:** Created on 12.09.2011. Last modified on 07.10.2011.  
**GUID:** {C11B28BE-50AE-4255-9160-5B7642A437B5}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public user_SourceSoundP ropertyChange	
<u>Sequence</u> Source -> Destination	Public user_SourceSoundP ropertyChange	Public <anonymous>	

## **c\_User\_Initiated\_SinkSoundPropertyChange**

**Type:** Package  
**Status:** Reworked. Version 1.0. Phase 1.0.  
**Package:** User Interaction  
**Detail:** Created on 12.09.2011. Last modified on 06.10.2011  
**GUID:** {AE8449C5-4198-4c6d-BDC3-48D43A9EB6D1}

### c User Initiated SinkSoundPropertyChange - (Interaction diagram)

**Created By:** christian on 12.09.2011  
**Last Modified:** 24.10.2011  
**Version:** 1.0. *Locked:* False  
**GUID:** {C76F660C-28B8-4cd4-818C-2C3B832710AA}



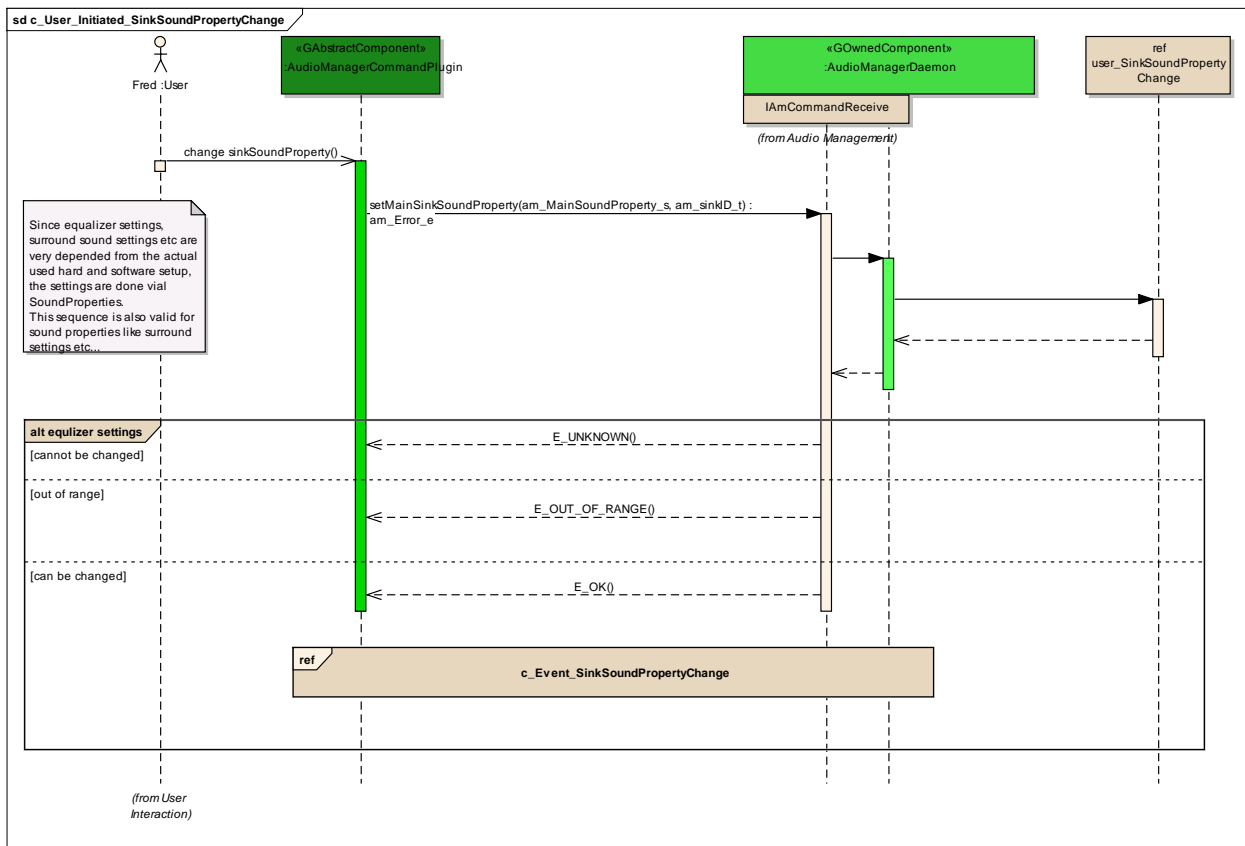


Figure: 7

## c\_Event\_SinkSoundPropertyChange

Type: **InteractionOccurrence**

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_User\_Initiated\_SinkSoundPropertyChange *Keywords:*

Detail: Created on 12.09.2011. Last modified on 07.10.2011.

GUID: {CE7A2B37-A1A2-49e6-91A4-D1215E303899}

## equalizer settings

Type: **InteractionFragment**

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_User\_Initiated\_SinkSoundPropertyChange *Keywords:*

Detail: Created on 12.09.2011. Last modified on 12.09.2011.

GUID: {8010BFF9-7DF4-439f-BF56-95F342C86405}

## **user\_SinkSoundProperty Change**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_User\_Initiated\_SinkSoundPropertyChange *Keywords:*  
*Detail:* Created on 12.09.2011. Last modified on 07.10.2011.  
*GUID:* {0CF14F1B-626B-4559-8D7D-C9A3496DE42F}

### **Connections**

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<b><u>Sequence</u></b> Source -> Destination	Public <anonymous>	Public user_SinkSoundPro perty Change	
<b><u>Sequence</u></b> Source -> Destination	Public user_SinkSoundPro perty Change	Public <anonymous>	

## **c\_User\_Initiated\_SystemPropertyChange**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* User Interaction  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011  
*GUID:* {2B5813F8-0C9E-4af3-8AB2-9BD06B1B0C7E}

### **c User Initiated SystemPropertyChange** - (Interaction diagram)

*Created By:* christian on 06.10.2011  
*Last Modified:* 24.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {0A69047E-7BA5-444a-A274-4A81174A80A2}

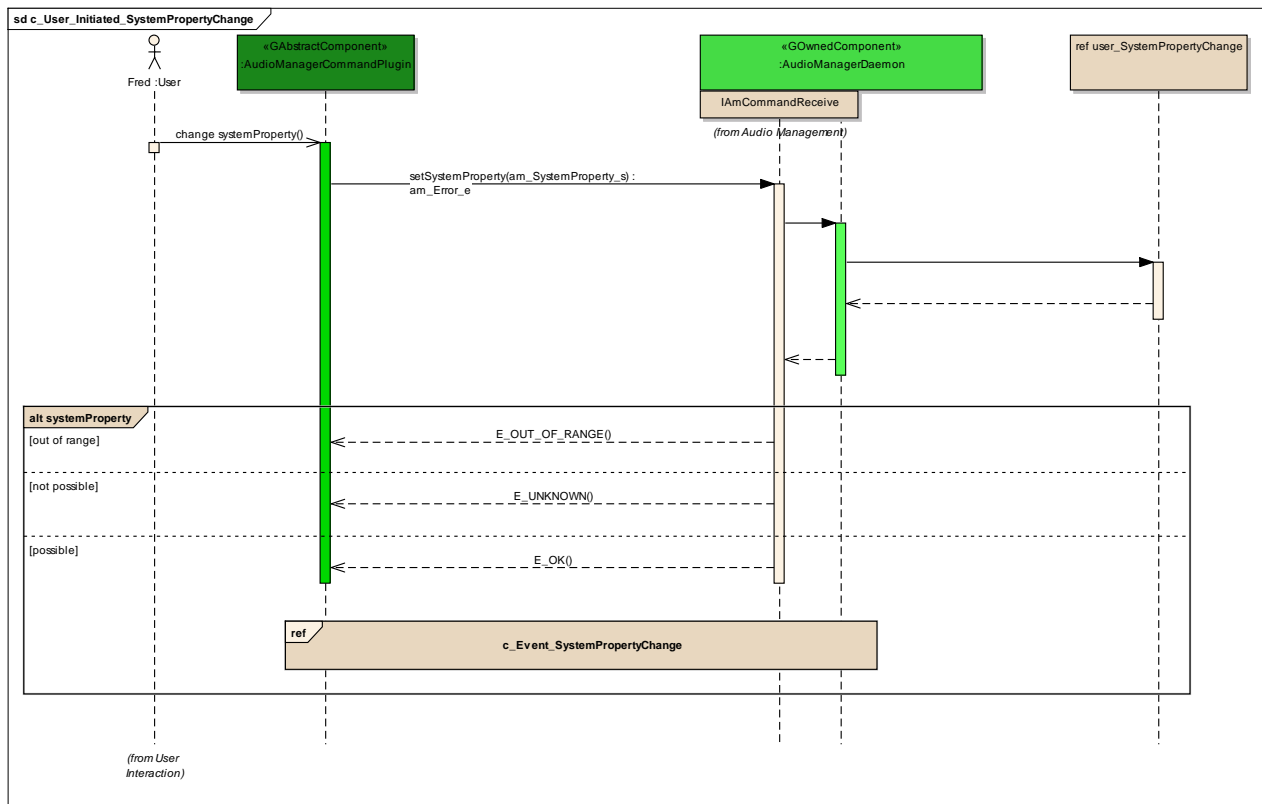


Figure: 8

## c\_Event\_SystemPropertyChange

Type: **InteractionOccurrence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_SystemPropertyChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {245E2B64-FC22-4ac3-A593-0C7EB6177095}

## systemProperty

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_User\_Initiated\_SystemPropertyChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {F0F3EDBD-8D09-41d6-9B71-59664C1E0730}

## **user\_SystemPropertyChange**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_User\_Initiated\_SystemPropertyChange *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 07.10.2011.  
*GUID:* {72C5D8C1-4CEB-48ec-91A3-9215F366C36C}

### **Connections**

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<b><u>Sequence</u></b> Source -> Destination	Public <anonymous>	Public user_SystemPropert yChange	
<b><u>Sequence</u></b> Source -> Destination	Public user_SystemPropert yChange	Public <anonymous>	

## **9.2 System Interaction**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Command Interface  
*Detail:* Created on 23.09.2011. Last modified on 07.10.2011  
*GUID:* {E6613093-2F0C-44a5-9AFA-AE0654D1F893}

## **c\_System\_ChangeMainSinkNotificationConfiguration**

*Type:* **Package**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* Created on 29.01.2013. Last modified on 29.01.2013

GUID: {DD8E4670-8D41-4072-9D1F-E0F317785B4B}

**c System ChangeMainSinkNotificationConfiguration** - (Interaction diagram)

Created By: q232968 on 29.01.2013

Last Modified: 29.01.2013

Version: 1.0. Locked: False

GUID: {93208DF6-0C54-41c2-8DDA-204EC4BB4851}

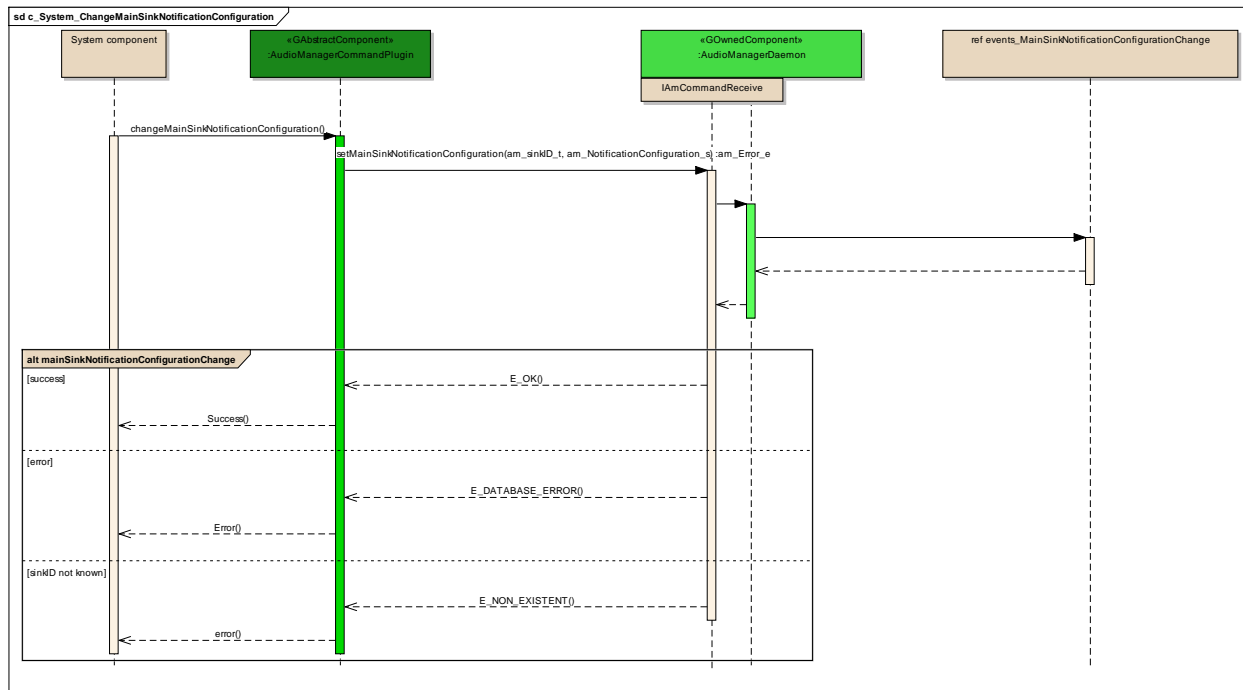


Figure: 9

**events\_MainSinkNotificationConfigurationChange**

Type: InteractionOccurrence

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_System\_ChangeMainSinkNotificationConfiguration *Keywords:*

Detail: Created on 29.01.2013. Last modified on 29.01.2013.

GUID: {3EBCEB91-EFB7-48f9-8741-64FB5CFA17D4}

Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public	Public	

Connector	Source	Target	Notes
	<anonymous>	events_MainSinkNotificationConfigurationChange	
<b>Sequence</b> Source -> Destination	Public events_MainSinkNotificationConfigurationChange	Public <anonymous>	

### **mainSinkNotificationConfigurationChange**

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_System\_ChangeMainSinkNotificationConfiguration *Keywords:*  
Detail: Created on 29.01.2013. Last modified on 29.01.2013.  
GUID: {AFB3A353-625D-4ce8-A771-3D997029F2CF}

### **c\_System\_ChangeMainSourceNotificationConfiguration**

Type: **Package**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: System Interaction  
Detail: Created on 29.01.2013. Last modified on 29.01.2013  
GUID: {A1E72B66-8859-486c-BE24-5F06767870D3}

### **c\_System\_ChangeMainSourceNotificationConfiguration** - (Interaction diagram)

Created By: q232968 on 29.01.2013  
Last Modified: 29.01.2013  
Version: 1.0. *Locked:* False  
GUID: {7DE00EDC-A664-4a7a-9998-E918333EFB29}

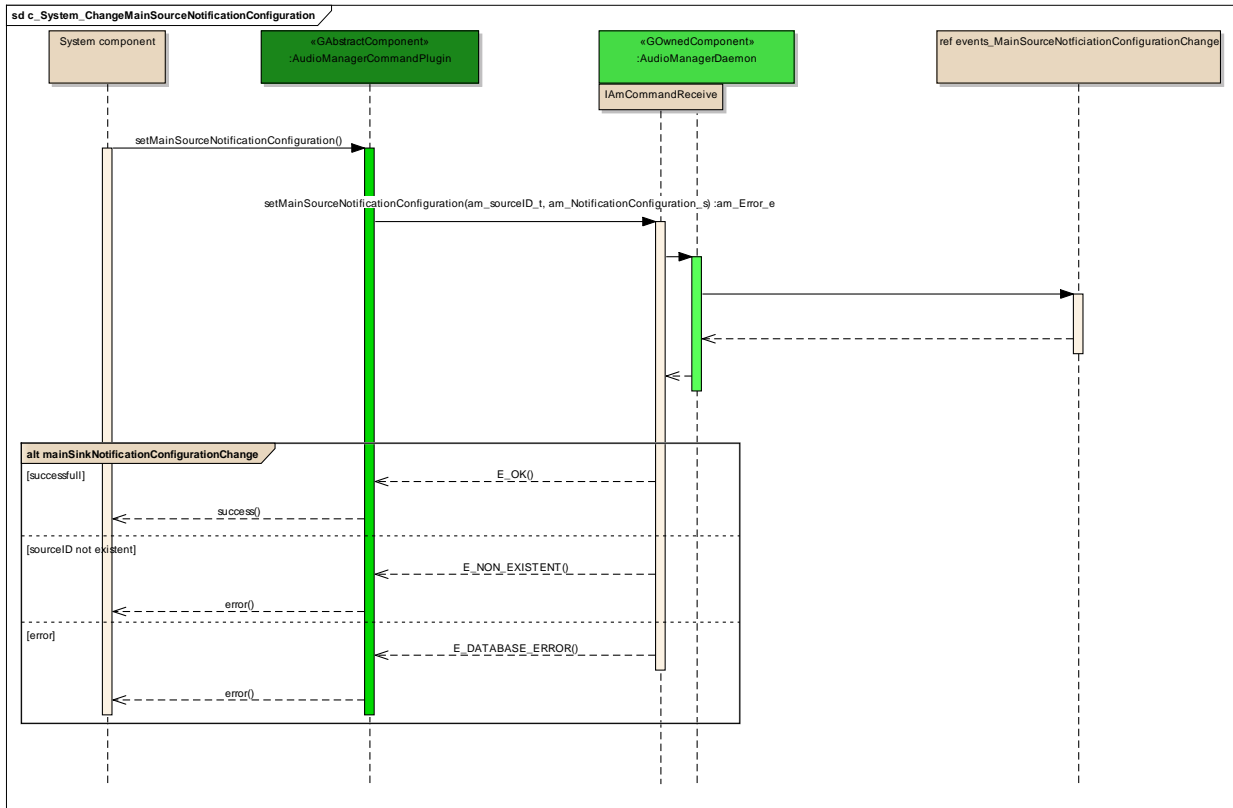


Figure: 10

## events\_MainSourceNotficiationConfigurationChange

Type: **InteractionOccurrence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_System\_ChangeMainSourceNotificationConfiguration *Keywords:*  
 Detail: Created on 29.01.2013. Last modified on 29.01.2013.  
 GUID: {0DDE88BB-B7B3-4e30-95C1-C1428551A414}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public events_MainSource NotficiationConfigu rationChange	
<u>Sequence</u> Source -> Destination	Public events_MainSource	Public <anonymous>	

Connector	Source	Target	Notes
	NotificationConfigurationChange		

### **mainSinkNotificationConfigurationChange**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_ChangeMainSourceNotificationConfiguration *Keywords:*  
*Detail:* Created on 29.01.2013. Last modified on 29.01.2013.  
*GUID:* {86A8A558-E814-49a8-ADAB-DEC6D5A7F69D}

### **c\_System\_GetListOfSources**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011  
*GUID:* {7E5659EF-687F-41e3-B80F-39B0CDF743B3}

### **c\_System\_GetListOfSources** - (Interaction diagram)

*Created By:* christian on 07.10.2011  
*Last Modified:* 07.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {4FAFA606-EBC6-404d-9B73-1E7B2FAF471E}



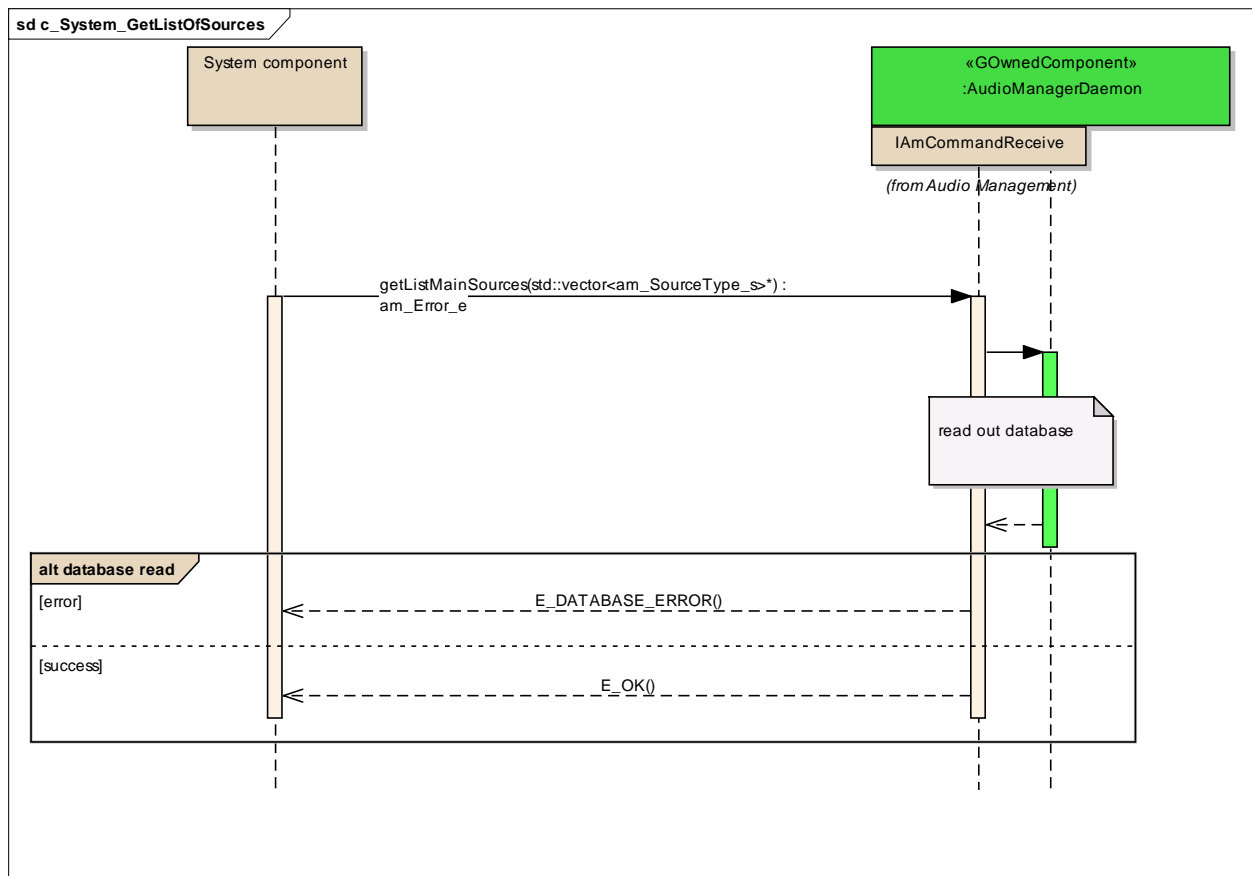


Figure: 11

### database read

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_System\_GetListOfSources *Keywords:*  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011.  
 GUID: {B33518FF-89E6-48fe-A93F-529A1217854C}

### c\_System\_GetListOfSinks

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: System Interaction  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011

GUID: {019211C9-CD5E-4b4c-B808-1BEFA70C1EFE}

### c System GetListOfSinks - (Interaction diagram)

Created By: christian on 06.10.2011

Last Modified: 06.10.2011

Version: 1.0. Locked: False

GUID: {A1852DA1-5CD1-4ae2-ABB3-D5F3B9F29442}

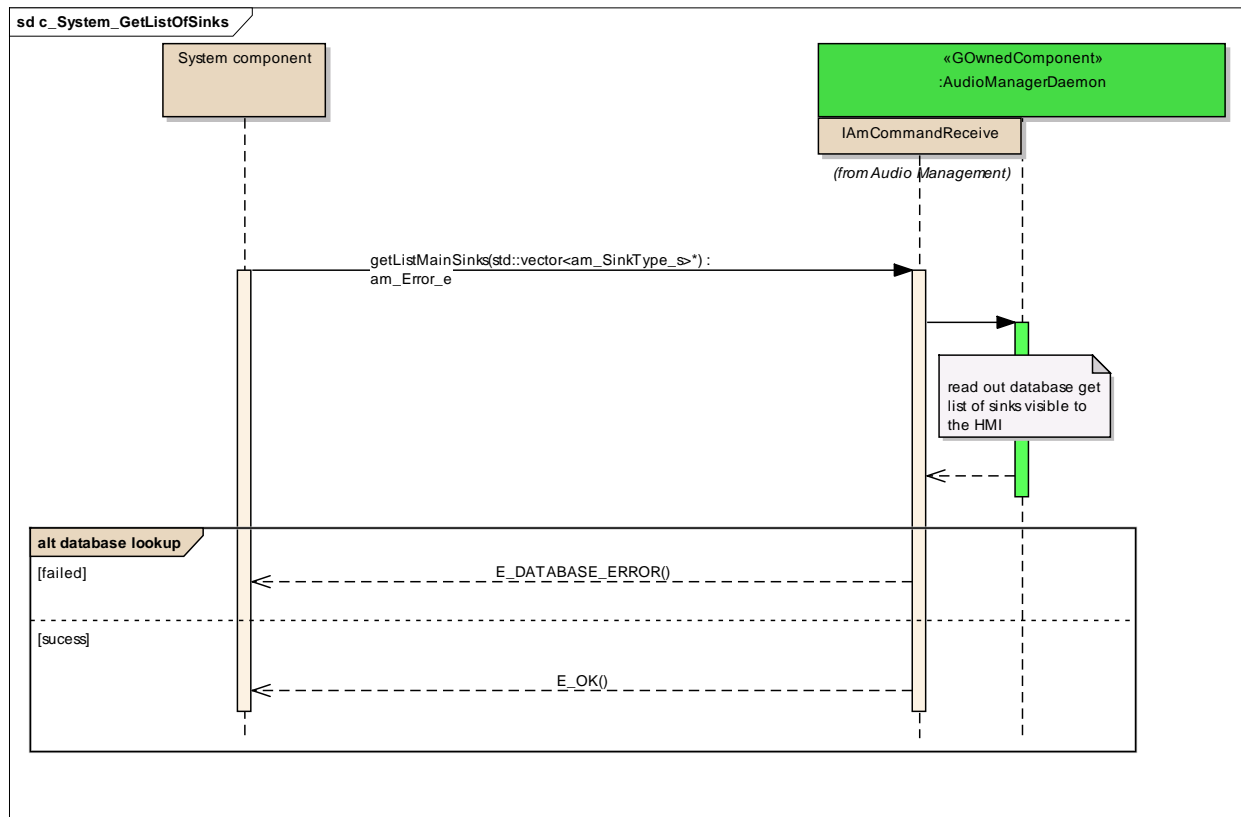


Figure: 12

### database lookup

Type: **InteractionFragment**

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_System\_GetListOfSinks Keywords:

Detail: Created on 06.10.2011. Last modified on 06.10.2011.

GUID: {7B1D5385-CA34-4843-9383-8E466B0035E2}

## c\_System\_GetListOfMainConnections

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: System Interaction  
 Detail: Created on 06.10.2011. Last modified on 07.10.2011  
 GUID: {B5F42B83-46FF-419f-97EB-F46100C9ED97}

### c\_System\_GetListOfMainConnections - (Interaction diagram)

Created By: christian on 06.10.2011  
 Last Modified: 06.10.2011  
 Version: 1.0. *Locked:* False  
 GUID: {8C0BC612-9C43-482a-8B5A-61F3380B9C5B}

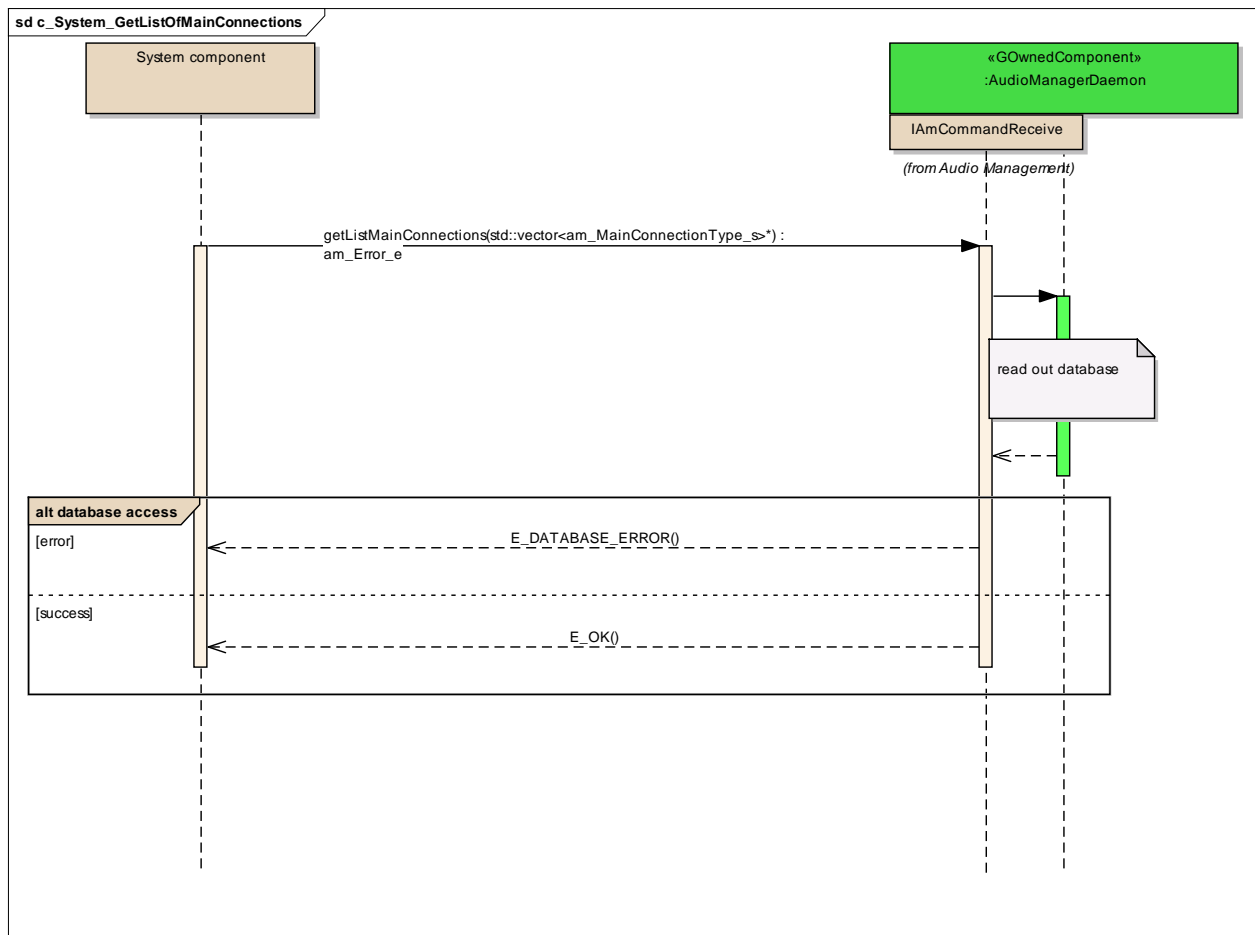


Figure: 13

### database access

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_GetListOfMainConnections *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {6CD533FE-84B1-4d78-805F-6F496B289AD7}

## **c\_System\_GetListOfMainSinkProperties**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011  
*GUID:* {724AE4A9-9E74-464f-A4D4-611BA92ECD8E}

### **c\_System\_GetListOfMainSinkProperties** - (Interaction diagram)

*Created By:* christian on 06.10.2011  
*Last Modified:* 06.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {E1350A3A-EF48-410a-A803-FC83D18A18F2}

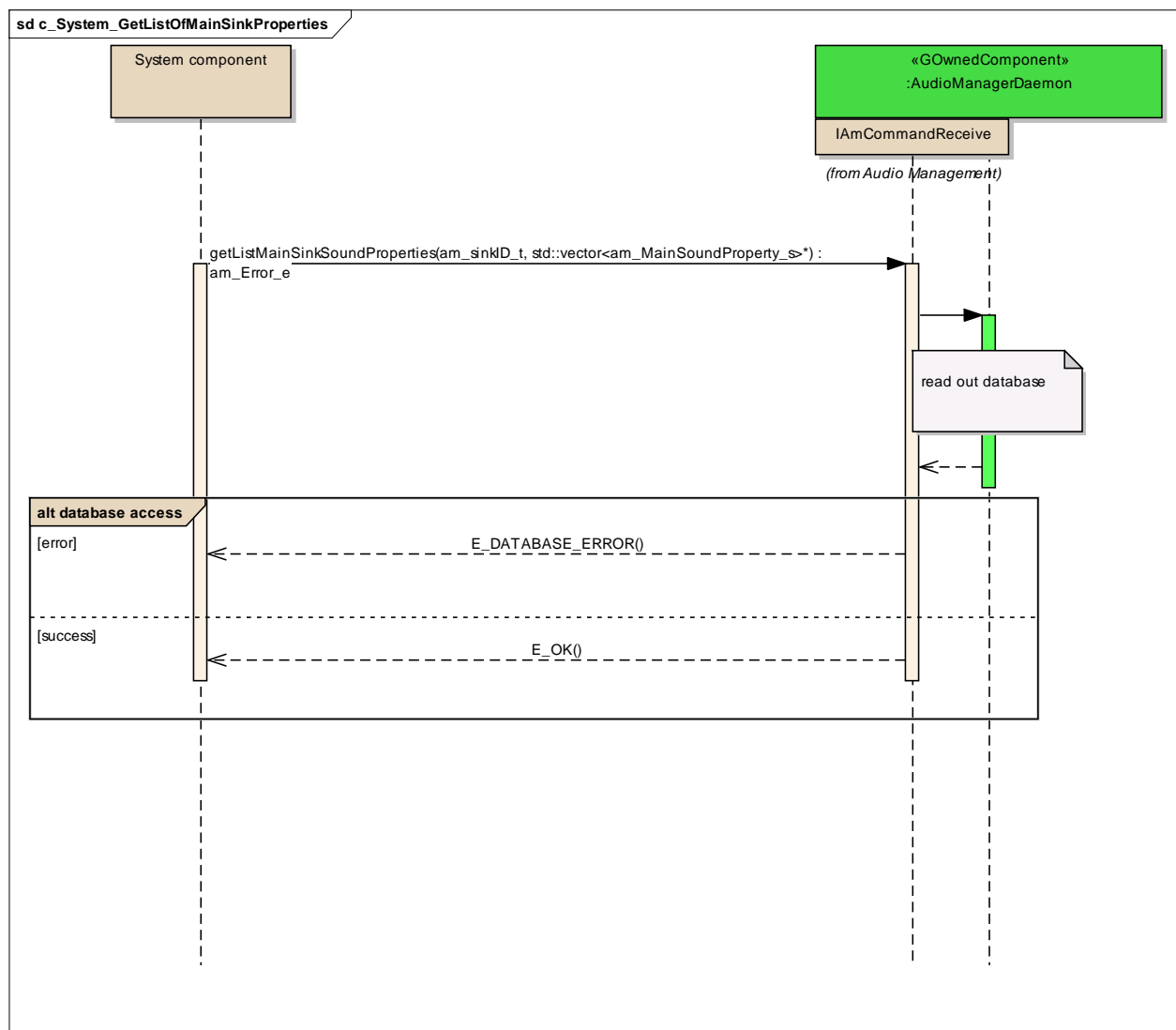


Figure: 14

### database access

**Type:** InteractionFragment  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_System\_GetListOfMainSinkProperties *Keywords:*  
**Detail:** Created on 06.10.2011. Last modified on 06.10.2011.  
**GUID:** {10983A7A-608E-44fc-AB4A-BF21AFA2945E}

## c\_System\_GetListOfMainSourceProperties

Type: **Package**  
Status: Reworked. Version 1.0. Phase 1.0.  
Package: System Interaction  
Detail: Created on 06.10.2011. Last modified on 06.10.2011  
GUID: {6959D888-084B-4e9d-BC1A-B805EC399366}

### c\_System\_GetListOfMainSourceProperties - (Interaction diagram)

Created By: christian on 06.10.2011  
Last Modified: 06.10.2011  
Version: 1.0. *Locked:* False  
GUID: {E4FEAF81-AABA-4761-BF2D-5C47909DBFBD}

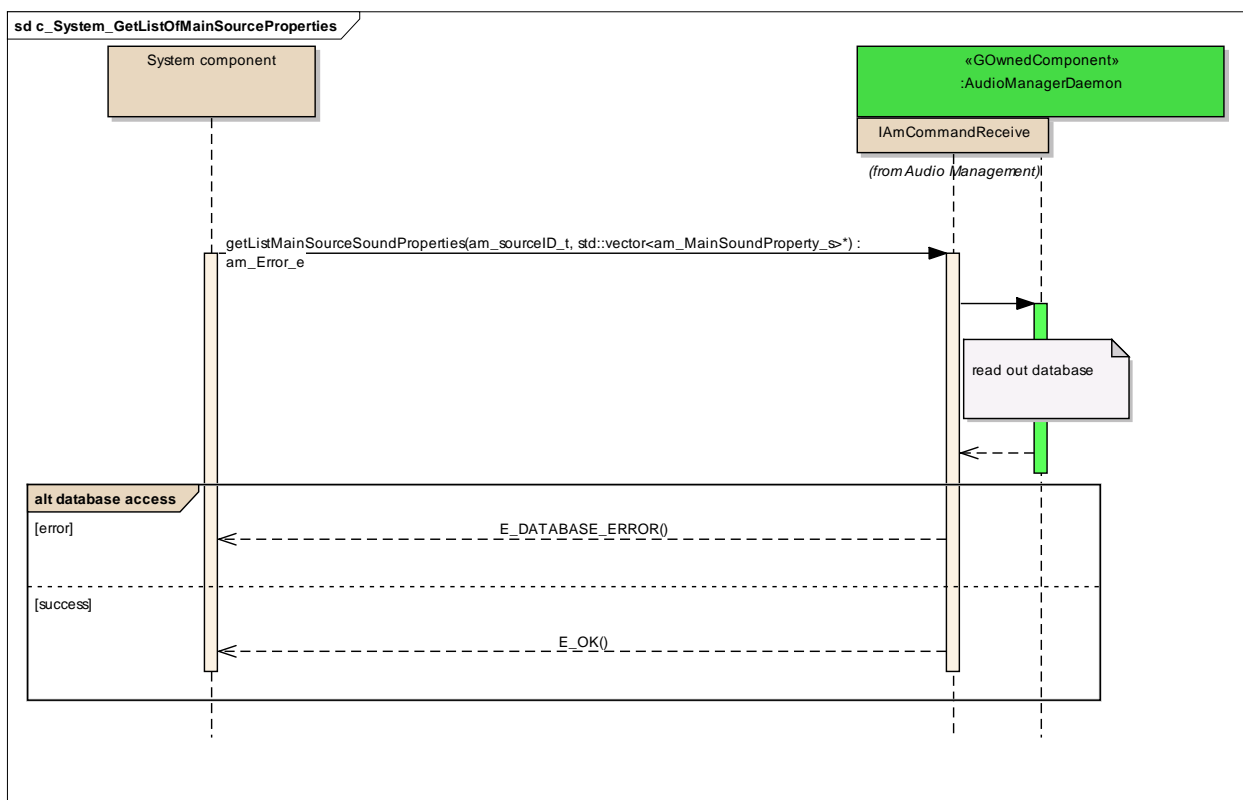


Figure: 15

### database access

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_System\_GetListOfMainSourceProperties *Keywords:*  
Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
GUID: {1F1A8F3B-FDF2-4a85-BB2E-D372DF473202}

## **c\_System\_GetListSystemProperties**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011  
*GUID:* {1D99A9BD-CE8C-43ee-B347-B60ED5058CA2}

### **c\_System\_GetListSystemProperties** - (*Interaction diagram*)

*Created By:* christian on 06.10.2011  
*Last Modified:* 06.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {BFBEEF25-E6B5-495d-BED6-75C104E793BB}

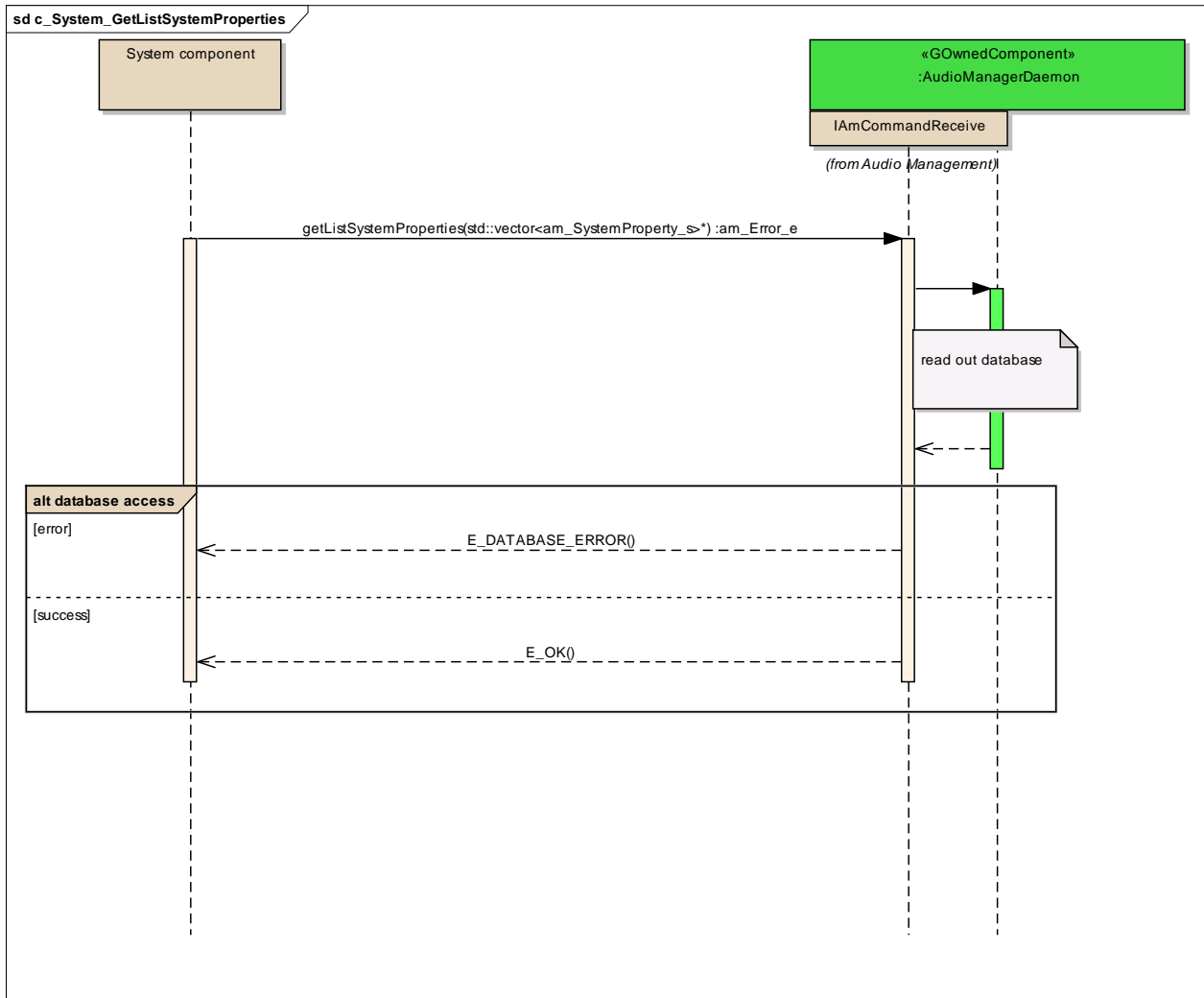


Figure: 16

### database access

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_System\_GetListSystemProperties *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {D19D4628-1205-4206-B938-AC1F5C4017E4}

### c\_System\_GetListOfSinkClasses



Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: System Interaction  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011  
 GUID: {CB6C9923-9E48-4b3f-9F76-66AED9B0BC4F}

**c System GetListOfSinkClasses** - (Interaction diagram)

Created By: christian on 06.10.2011  
 Last Modified: 06.10.2011  
 Version: 1.0. *Locked:* False  
 GUID: {864B405B-81E2-4de8-AF22-06AFB4CBDD82}

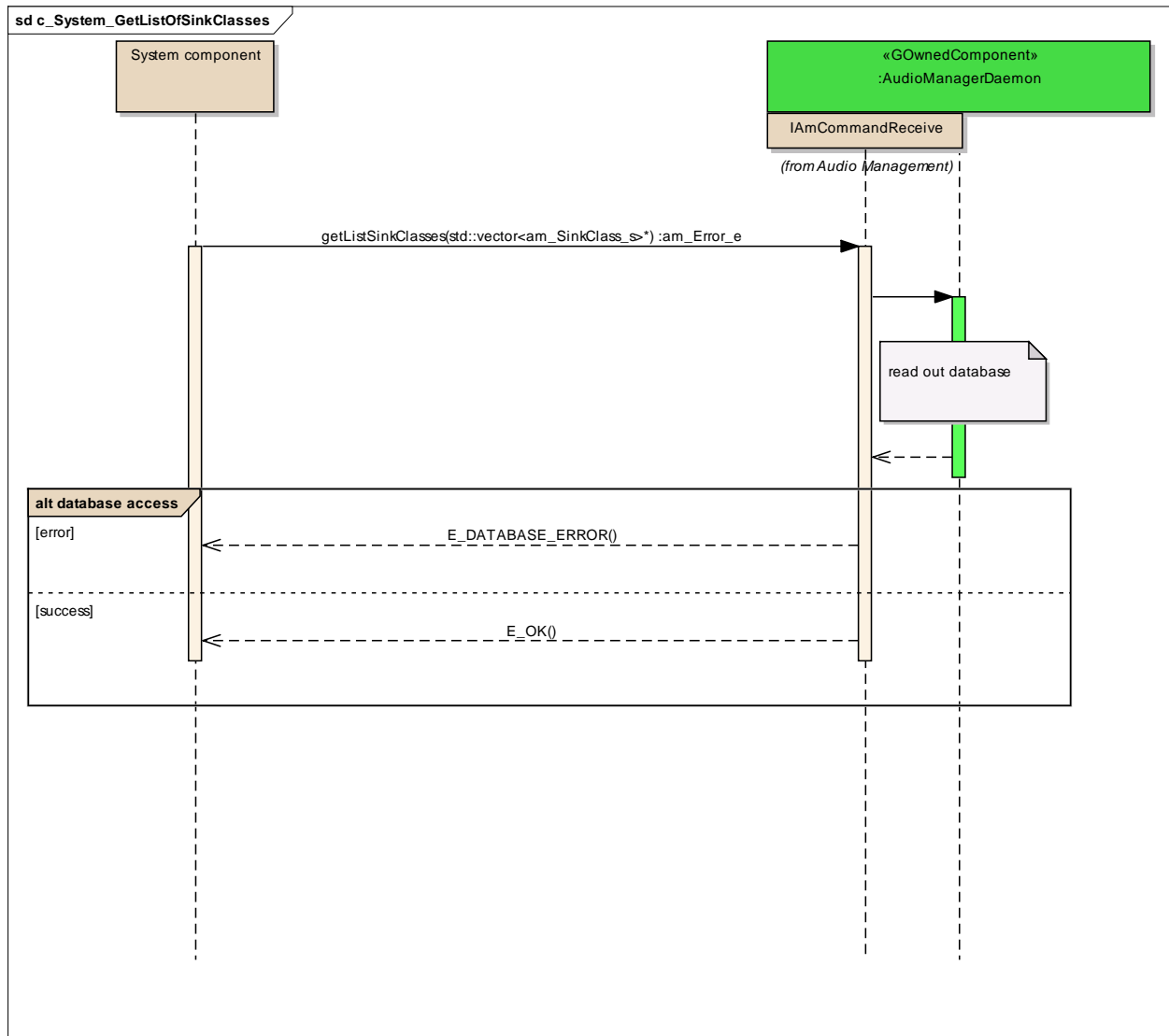


Figure: 17

## database access

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_GetListOfSinkClasses *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {C3360DB9-93A0-49b9-B399-FAB505E55525}

## c\_System\_GetListOfSourceClasses

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011  
*GUID:* {3B086687-114D-4255-BC94-EAF667AA3E58}

## c\_System\_GetListOfSourceClasses - (Interaction diagram)

*Created By:* christian on 06.10.2011  
*Last Modified:* 06.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {8F3E4597-6EAF-4aba-9010-A57FC10D56DE}

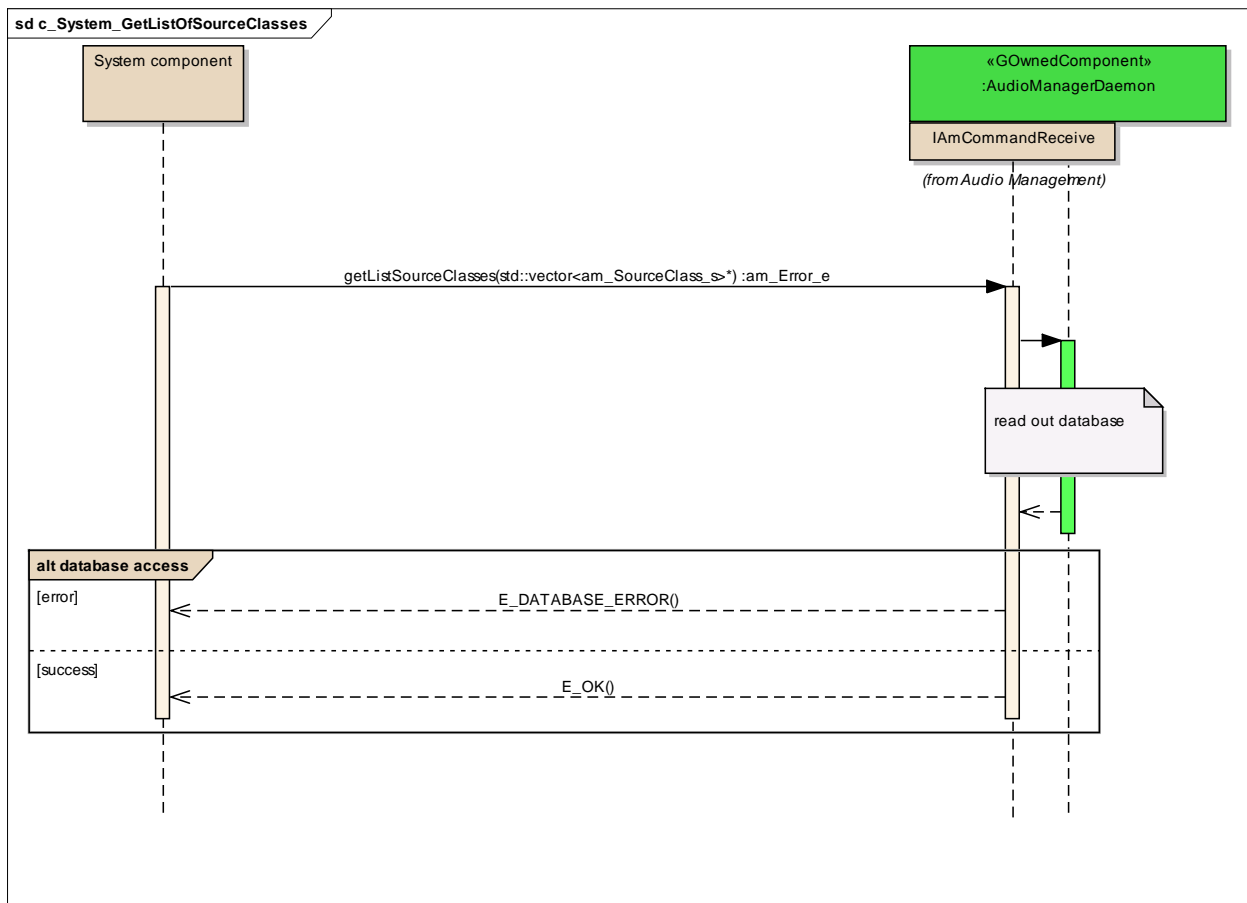


Figure: 18

### database access

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_System\_GetListOfSourceClasses *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {74EDD8D7-7333-4012-B4CA-1FCB0D835DCB}

### c\_System\_GetTimingInformation

Type: Package  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: System Interaction

Detail: Created on 23.09.2011. Last modified on 07.10.2011  
 GUID: {8E5FB50C-EEAB-4532-89A5-2818CC367213}

**c System GetTimingInformation** - (Interaction diagram)

Created By: christian on 23.09.2011  
 Last Modified: 07.10.2011  
 Version: 1.0. Locked: False  
 GUID: {550D9F7B-9239-4479-91F6-50BE40208C23}

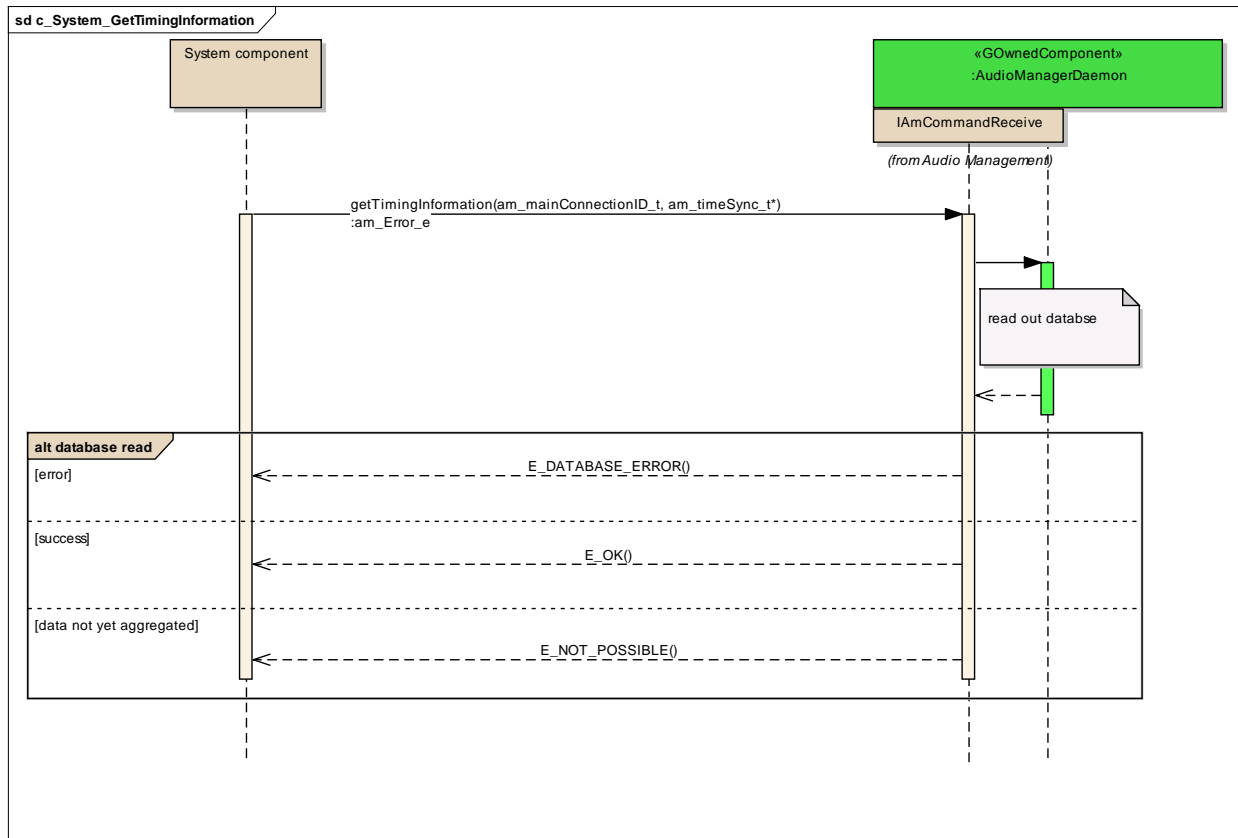


Figure: 19

**database read**

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_System\_GetTimingInformation Keywords:  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011.  
 GUID: {E363D1E5-D664-492a-8C3B-C05D20415475}

## **c\_System\_Interrupt**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* System Interaction  
*Detail:* *Created on 17.08.2011. Last modified on 07.10.2011*  
*GUID:* {2F769324-42ED-4520-81DF-E6DDA0FAF7F6}

### **c\_System\_Interrupt** - (*Interaction diagram*)

*Created By:* christian on 17.08.2011  
*Last Modified:* 07.10.2011  
*Version:* 1.0. *Locked:* False  
*GUID:* {C4A09FFF-77B8-4e05-BAA5-37F138434C7B}

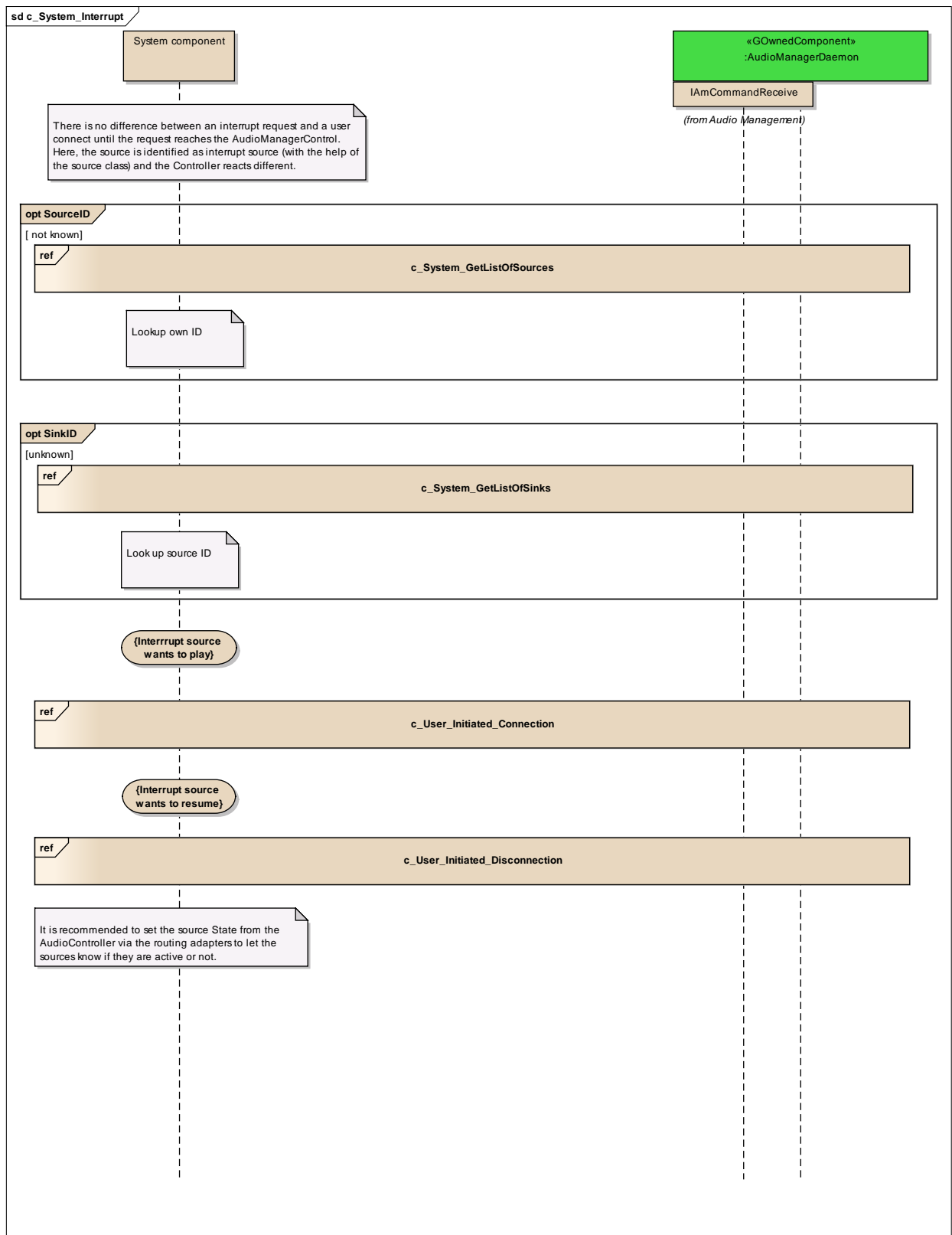


Figure: 20

## **SinkID**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {B9025B82-7DA4-4595-B289-710BB32CF494}

## **SourceID**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {994E0979-E050-4ba6-9BFA-AC3B56384767}

## **c\_System\_GetListOfSinks**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {9737FA15-66DE-4131-8313-763057A77C4C}

## **c\_System\_GetListOfSources**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {C27BB065-5A7C-4765-B2CA-F06273FF334C}

### **c\_User\_Initiated\_Connection**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {CE3B89EF-AF0D-49c9-81DF-1BBF8CC4C8CE}

### **c\_User\_Initiated\_Disconnection**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_System\_Interrupt *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {94A7DF7B-0DDE-474a-8507-E953E587E743}

## **9.3 Event Handling**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Command Interface  
*Detail:* Created on 09.09.2011. Last modified on 07.10.2011  
*GUID:* {0F8E1067-0E51-4e69-8D93-A271880E34AC}

### **c\_Event\_MainSinkNotificationConfigurationChange**

*Type:* **Package**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* Event Handling



Detail: Created on 29.01.2013. Last modified on 29.01.2013  
 GUID: {97B5FF42-9C7A-46d4-9C6C-96451E5C4E94}

**c Event MainSinkNotificationConfigurationChange** - (Interaction diagram)

Created By: q232968 on 29.01.2013  
 Last Modified: 29.01.2013  
 Version: 1.0. Locked: False  
 GUID: {92589419-C6B7-47f9-A5F6-5EA71705D879}

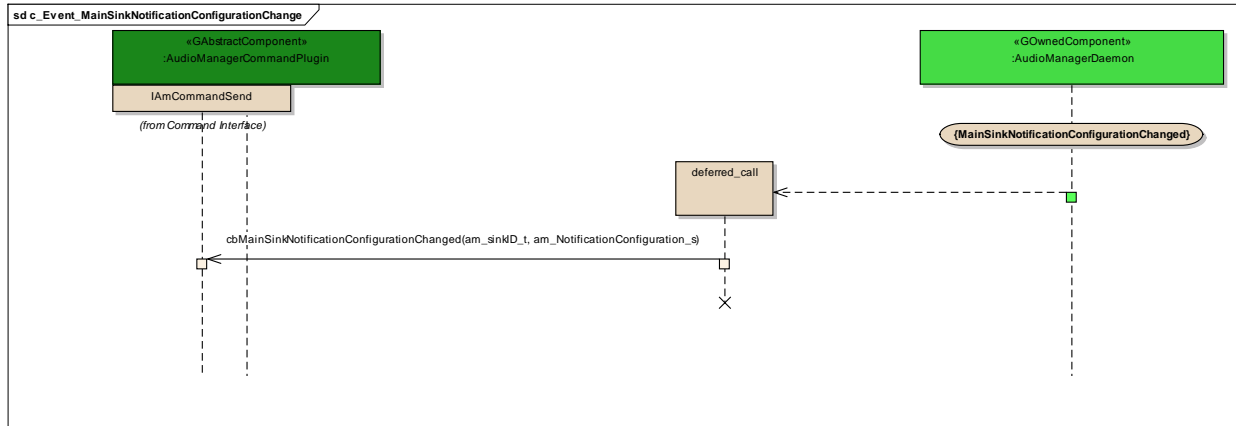


Figure: 21

**deferred\_call**

Type: Sequence  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_MainSinkNotificationConfigurationChange *Keywords:*  
 Detail: Created on 29.01.2013. Last modified on 29.01.2013.  
 GUID: {9503F673-5853-4bf3-B440-9D6370E39CF3}

**Connections**

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public deferred_call	
<u>Sequence</u> cbMainSinkNotificati onConfigurationChan ged(am_sinkID_t, am_NotificationConfi	Public deferred_call	Public IAmCommandSend	

Connector	Source	Target	Notes
duration_s) Source -> Destination			

## c\_Event\_MainSourceNotificationConfigurationChange

Type: **Package**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 29.01.2013. Last modified on 29.01.2013  
 GUID: {5B1FDA6C-613F-47f4-820D-C76F44447BC80}

### c\_Event\_MainSourceNotificationConfigurationChange - (Interaction diagram)

Created By: q232968 on 29.01.2013  
 Last Modified: 29.01.2013  
 Version: 1.0. *Locked:* False  
 GUID: {07D20021-E64B-4338-A1AF-C339F0CA943A}



Figure: 22

### deferred call

Type: **Sequence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_MainSourceNotificationConfigurationChange *Keywords:*  
 Detail: Created on 29.01.2013. Last modified on 29.01.2013.  
 GUID: {26E5052F-63D8-4841-9927-168496B06E5A}

**Connections**

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbMainSourceNotificationConfigurationChanged(am_sourceID_t, am_NotificationConfiguration_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

**c\_Event\_MainSinkNotificationPayload**

Type: **Package**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 29.01.2013. Last modified on 29.01.2013  
 GUID: {3FD7102B-697F-46ef-A7E1-4DF5E6869B4F}

**c\_Event\_MainSinkNotificationPayload** - (Interaction diagram)

Created By: q232968 on 29.01.2013  
 Last Modified: 29.01.2013  
 Version: 1.0. Locked: False  
 GUID: {A8C7F8D4-6C6B-4ec0-859D-480DE9D63812}

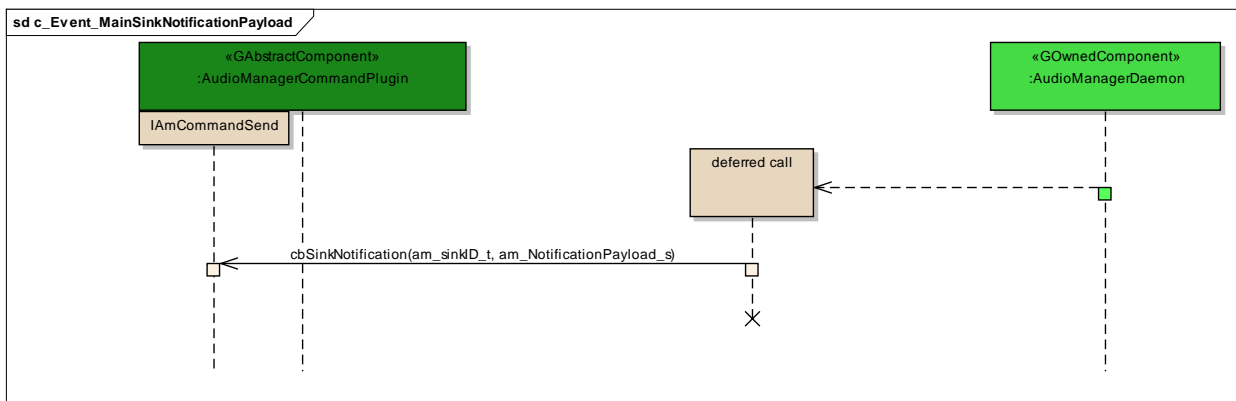


Figure: 23

## deferred call

**Type:** Sequence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_MainSinkNotificationPayload *Keywords:*  
**Detail:** Created on 29.01.2013. Last modified on 29.01.2013.  
**GUID:** {F6010CFD-4902-4393-82DC-593F9A056EFD}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbSinkNotification(a m_sinkID_t, am_NotificationPaylo ad_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

## c\_EventMainSourceNotificationPayload

**Type:** Package  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** Event Handling  
**Detail:** Created on 29.01.2013. Last modified on 29.01.2013  
**GUID:** {0CBD846E-FCCA-4be3-9406-CA873B5B1607}

### c\_EventMainSourceNotificationPayload - (Interaction diagram)

**Created By:** q232968 on 29.01.2013  
**Last Modified:** 29.01.2013  
**Version:** 1.0. *Locked:* False  
**GUID:** {A49053A0-707B-4272-91A0-FC518DAB8722}

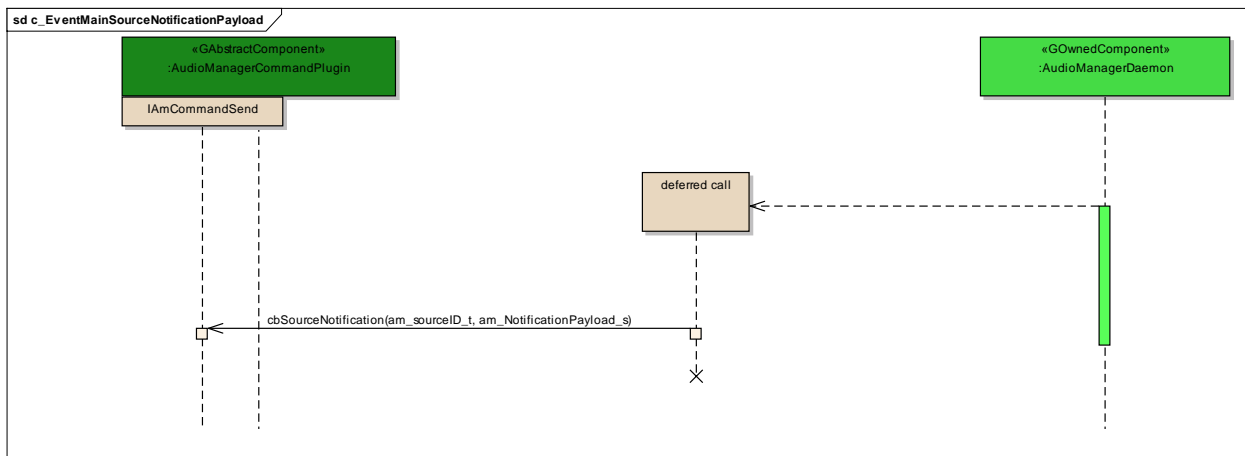


Figure: 24

### deferred call

**Type:** Sequence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_EventMainSourceNotificationPayload *Keywords:*  
**Detail:** Created on 29.01.2013. Last modified on 29.01.2013.  
**GUID:** {70E8AA28-D813-4636-B80B-5B261145AEBE}

#### Connections

Connector	Source	Target	Notes
<u>Sequence</u> Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbSourceNotification (am_sourceID_t, am_NotificationPaylo ad_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

### c\_Event\_ConnectionChange

**Type:** Package  
**Status:** Reworked. Version 1.0. Phase 1.0.

Package: Event Handling  
 Detail: Created on 16.08.2011. Last modified on 06.10.2011  
 GUID: {A323DCDE-FAF8-473e-9C59-ACFD6297EECC}

**c Event ConnectionChange** - (Interaction diagram)

Created By: christian on 16.08.2011  
 Last Modified: 23.02.2012  
 Version: 1.0. Locked: False  
 GUID: {1C55E56E-8B85-4677-A460-F1474E241C5C}

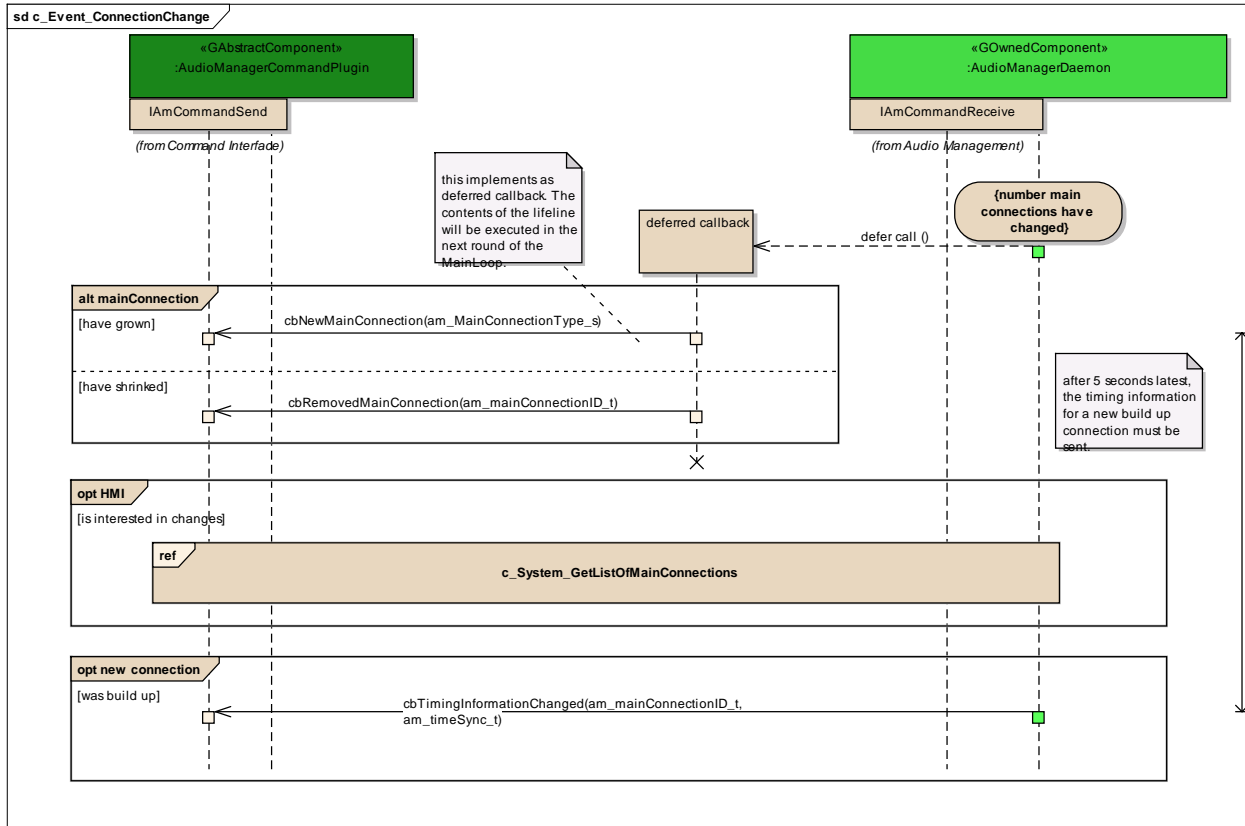


Figure: 25

**HMI**

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_ConnectionChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {688739E4-FBF9-4300-AB9F-9976BE54813F}

## **c\_System\_GetListOfMainConnections**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_ConnectionChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {B98F95A2-C7B4-4bc3-9C63-52F5899E7792}

## **deferred callback**

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_ConnectionChange *Keywords:*  
*Detail:* Created on 21.02.2012. Last modified on 21.02.2012.  
*GUID:* {02077EB6-E01C-431b-9D8E-8F38E577C38C}

### Connections

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<b><u>NoteLink</u></b>	Public <anonymous>	Public deferred callback	
<b><u>Sequence</u></b> defer call Source -> Destination	Public <anonymous>	Public deferred callback	
<b><u>Sequence</u></b> cbNewMainConnection(am_MainConnectionType_s) Source -> Destination	Public deferred callback	Public IAmCommandSend	
<b><u>Sequence</u></b> cbRemovedMainConnection(am_MainConnectionType_s) Source -> Destination	Public deferred callback	Public IAmCommandSend	

Connector	Source	Target	Notes

### **mainConnection**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_ConnectionChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {2C27AB9C-FD2F-4447-9878-498710BE3774}

### **new connection**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_ConnectionChange *Keywords:*  
*Detail:* Created on 23.09.2011. Last modified on 23.09.2011.  
*GUID:* {E8A612FB-059F-4438-9111-7307944A3B5D}

### **c\_Event\_ConnectionStateChange**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Event Handling  
*Detail:* Created on 17.08.2011. Last modified on 07.10.2011  
*GUID:* {8D53DA52-61C1-49bb-901B-26AE8CB269D7}

### **c\_Event\_ConnectionStateChange - (Interaction diagram)**

*Created By:* christian on 17.08.2011  
*Last Modified:* 21.02.2012  
*Version:* 1.0. *Locked:* False  
*GUID:* {EA4A9B50-4B37-4752-A6C6-4418E8058985}



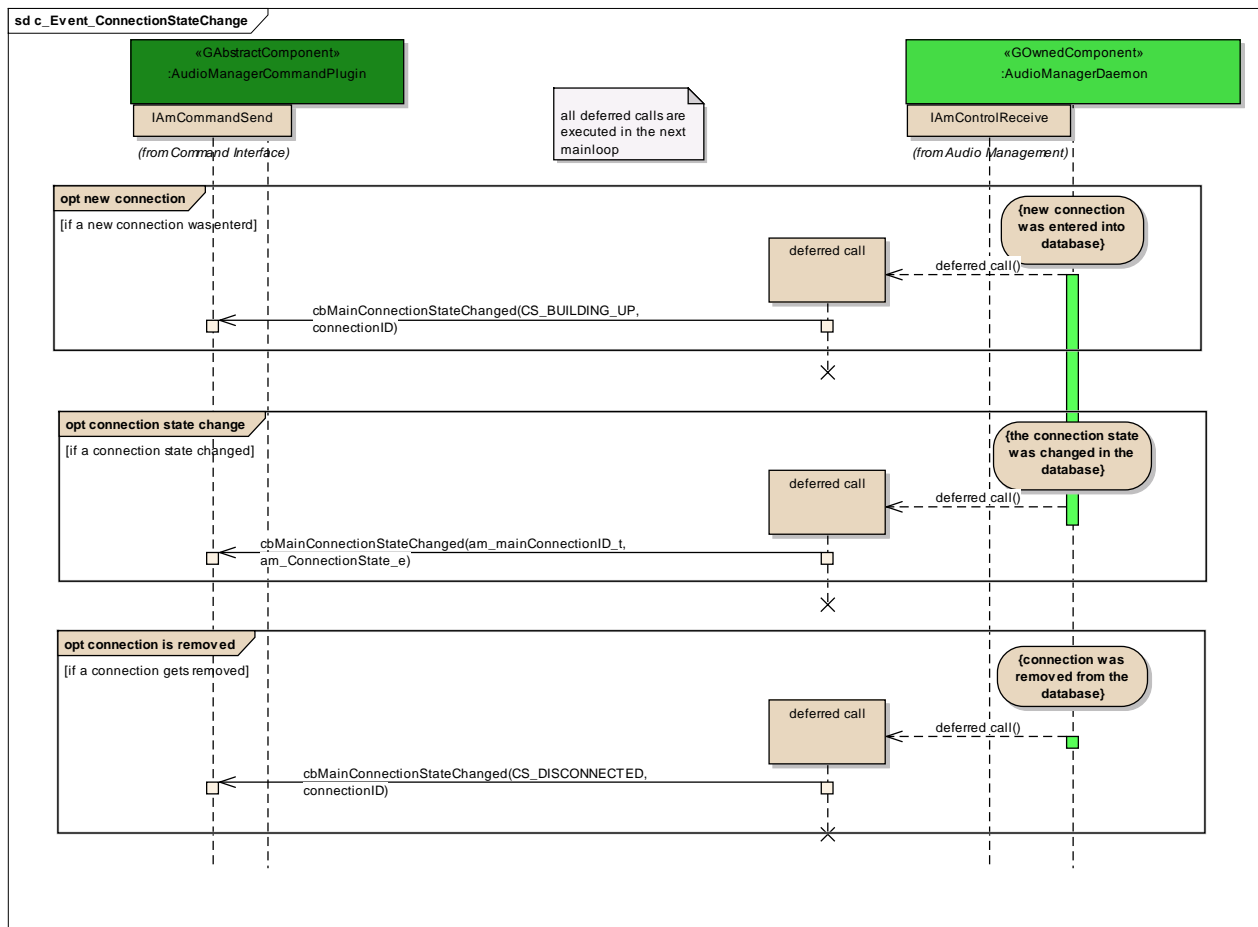


Figure: 26

### connection is removed

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_ConnectionStateChange *Keywords:*  
 Detail: Created on 17.08.2011. Last modified on 17.08.2011.  
 GUID: {33F28013-FF5A-4081-989D-4BE269FA17D1}

### connection state change

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_ConnectionStateChange *Keywords:*  
 Detail: Created on 17.08.2011. Last modified on 17.08.2011.

GUID: {06CCAF29-6B35-46d8-A530-8AD02D7BDF73}

### deferred call

Type: **Sequence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_Event\_ConnectionStateChange *Keywords:*  
Detail: Created on 21.02.2012. Last modified on 21.02.2012.  
GUID: {F7BC1F39-1E02-44b3-889A-69ABF0241F6C}

#### Connections

Connector	Source	Target	Notes
<b>Sequence</b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b>Sequence</b> cbMainConnectionStateChanged(am_main ConnectionID_t, am_ConnectionState_ e) Source -> Destination	Public deferred call	Public IAmCommandSend	

### deferred call

Type: **Sequence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_Event\_ConnectionStateChange *Keywords:*  
Detail: Created on 21.02.2012. Last modified on 21.02.2012.  
GUID: {5F9A3D87-DDA4-4f3b-850D-B86A1156919F}

#### Connections

Connector	Source	Target	Notes
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbMainConnectionState ateChanged(am_main ConnectionID_t, am_ConnectionState_ e) Source -> Destination	Public deferred call	Public IAmCommandSend	

### deferred call

Type: Sequence  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_ConnectionStateChange *Keywords:*  
 Detail: Created on 21.02.2012. Last modified on 21.02.2012.  
 GUID: {257E3205-4FCD-41c2-A6A7-C56945B064B8}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbMainConnectionSt ateChanged(am_main ConnectionID_t, am_ConnectionState_ e) Source -> Destination	Public deferred call	Public IAmCommandSend	

### new connection

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_ConnectionStateChange *Keywords:*

Detail: Created on 17.08.2011. Last modified on 17.08.2011.  
 GUID: {481BF809-7306-408b-B423-02FDC986CA4C}

## c\_Event\_TimeDelayInformationChanged

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 23.09.2011. Last modified on 07.10.2011  
 GUID: {47ACCF04-FE33-472f-A364-97BE923D5800}

### c\_Event\_TimeDelayInformationChanged - (Interaction diagram)

Created By: christian on 23.09.2011  
 Last Modified: 22.02.2012  
 Version: 1.0. *Locked*: False  
 GUID: {D5989448-D141-4bc9-9733-8DE7045FF34C}

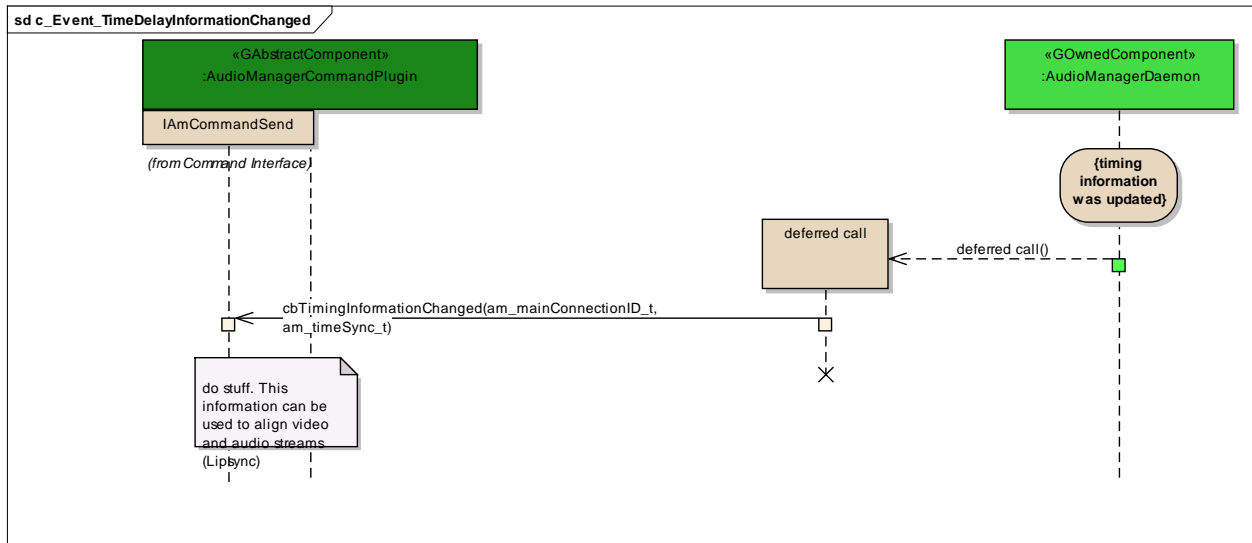


Figure: 27

### deferred call

Type: **Sequence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_TimeDelayInformationChanged *Keywords*:

*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {9189B235-DDEA-4aa2-B472-AE05C7DC4AFE}

Connections

Connector	Source	Target	Notes
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbTimingInformation Changed(am_mainCo nnectionID_t, am_timeSync_t) Source -> Destination	Public deferred call	Public IAmCommandSend	

**c\_Event\_MuteStateChange**

*Type:* Package  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Event Handling  
*Detail:* Created on 22.09.2011. Last modified on 07.10.2011  
*GUID:* {139EB971-271E-4629-ACB1-4B4BF2D5E0BF}

**c\_Event\_MuteStateChange** - (Interaction diagram)

*Created By:* christian on 22.09.2011  
*Last Modified:* 21.02.2012  
*Version:* 1.0. *Locked:* False  
*GUID:* {86D09A24-8B51-4f09-A0DA-0C84AA3D8BB2}

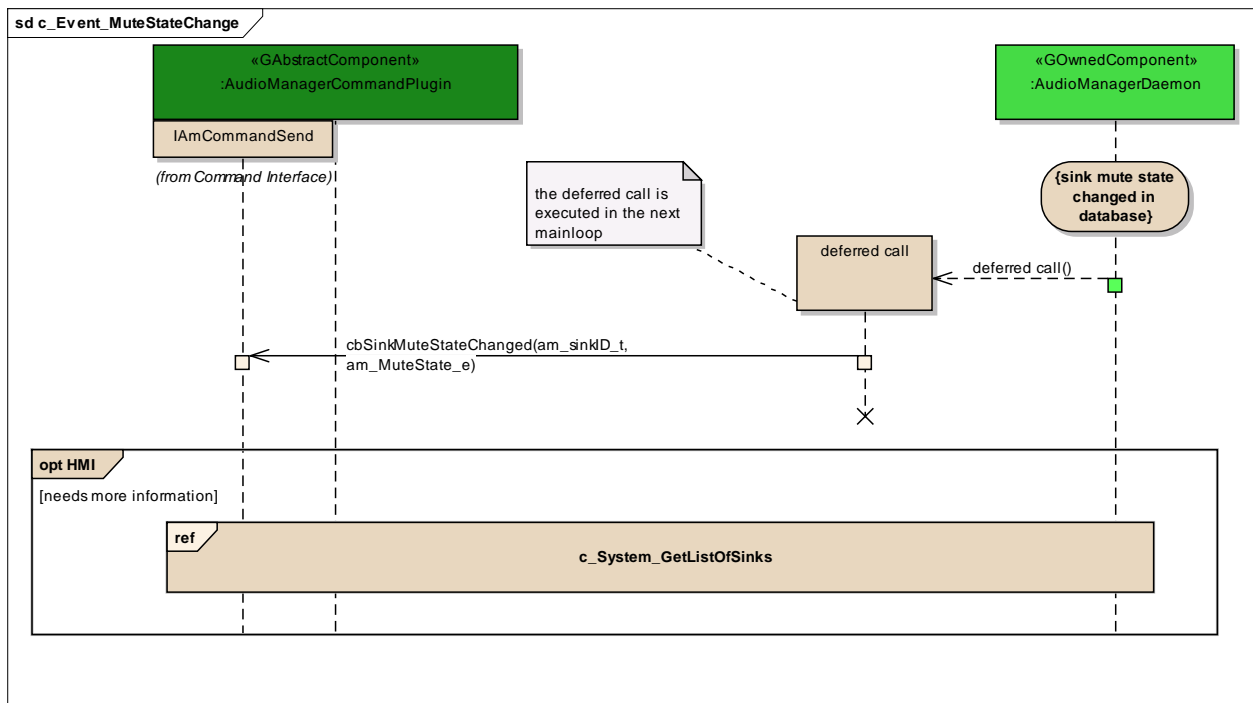


Figure: 28

## HMI

Type:

### InteractionFragment

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_Event\_MuteStateChange *Keywords:*

Detail: Created on 07.10.2011. Last modified on 07.10.2011.

GUID: {77C291DA-1B77-49ea-AFAD-35CB36FB95DD}

## c\_System\_GetListOfSinks

Type:

### InteractionOccurrence

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_Event\_MuteStateChange *Keywords:*

Detail: Created on 07.10.2011. Last modified on 07.10.2011.

GUID: {A35DA151-43DB-4c56-99F5-F71E6570D65B}

## deferred call

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_MuteStateChange *Keywords:*  
*Detail:* Created on 21.02.2012. Last modified on 21.02.2012.  
*GUID:* {48DA2B2F-84F1-4f29-975F-4BD352DDA0DF}

### Connections

Connector	Source	Target	Notes
<b>NoteLink</b>	Public <anonymous>	Public deferred call	
<b>Sequence</b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b>Sequence</b> cbSinkMuteStateCha nged(am_sinkID_t, am_MuteState_e) Source -> Destination	Public deferred call	Public IAmCommandSend	

## c\_Event\_SinkAvailabilityChange

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Event Handling  
*Detail:* Created on 20.09.2011. Last modified on 07.10.2011  
*GUID:* {F1B9E5C8-6D93-4d80-A9B7-1449C74A39DF}

### **c\_Event\_SinkAvailabilityChange** - (Interaction diagram)

*Created By:* christian on 20.09.2011  
*Last Modified:* 22.02.2012  
*Version:* 1.0. *Locked:* False  
*GUID:* {2473FB4A-7678-4c20-85D6-967DFB9E3E57}

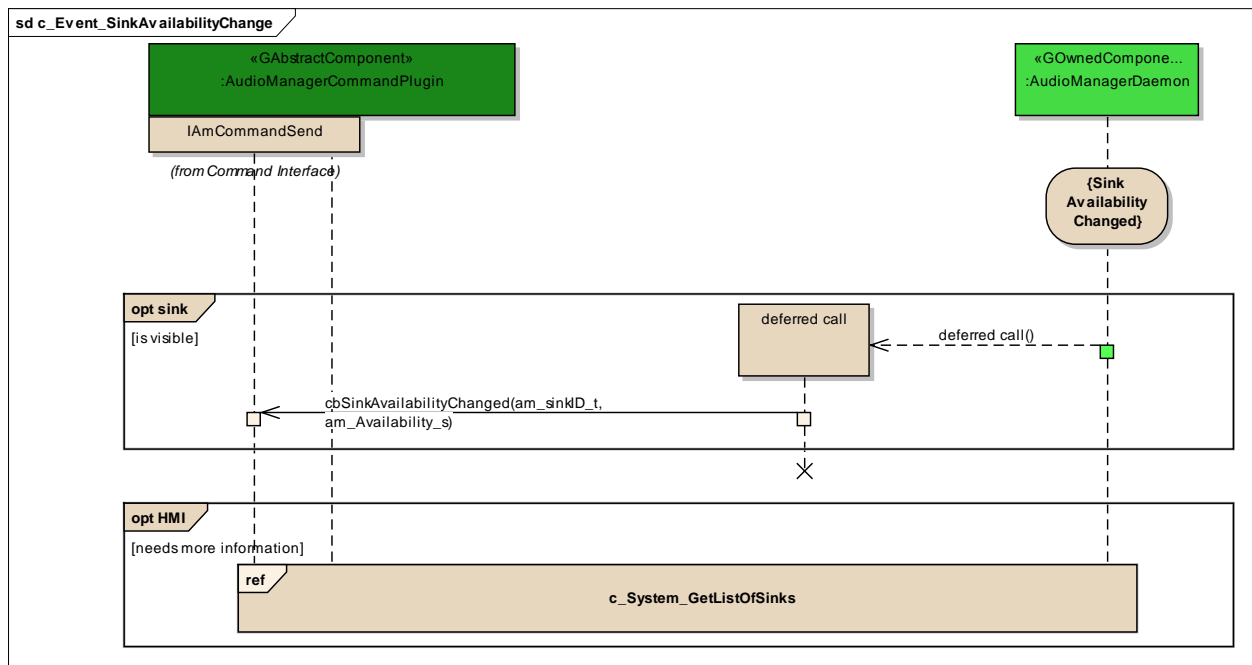


Figure: 29

## HMI

**Type:** InteractionFragment  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_SinkAvailabilityChange *Keywords:*  
**Detail:** Created on 07.10.2011. Last modified on 07.10.2011.  
**GUID:** {425A037F-FABA-4b27-B69F-175992C917BA}

## c\_System\_GetListOfSinks

**Type:** InteractionOccurrence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_SinkAvailabilityChange *Keywords:*  
**Detail:** Created on 07.10.2011. Last modified on 07.10.2011.  
**GUID:** {81DFDFDA-0733-46c9-8967-D5D09B662898}



## deferred call

Type: **Sequence**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_Event\_SinkAvailabilityChange *Keywords:*  
Detail: Created on 22.02.2012. Last modified on 22.02.2012.  
GUID: {5763AC75-DE9D-467c-A0B0-927BD1B1E1F7}

### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbSinkAvailabilityCh anged(am_sinkID_t, am_Availability_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

## sink

Type: **InteractionFragment**  
Status: Proposed. Version 1.0. Phase 1.0.  
Package: c\_Event\_SinkAvailabilityChange *Keywords:*  
Detail: Created on 20.09.2011. Last modified on 20.09.2011.  
GUID: {E3A72B98-AB24-4f71-BD2C-FBB752236758}

## c\_Event\_SourceAvailabilityChange

Type: **Package**  
Status: Reworked. Version 1.0. Phase 1.0.  
Package: Event Handling  
Detail: Created on 20.09.2011. Last modified on 07.10.2011  
GUID: {E263D169-B510-4988-BBC2-C5BF841DB593}

## c Event SourceAvailabilityChange - (Interaction diagram)

Created By: christian on 20.09.2011

Last Modified: 22.02.2012

Version: 1.0. Locked: False

GUID: {0976A2B5-B3D0-4840-B896-E5716CE61A43}

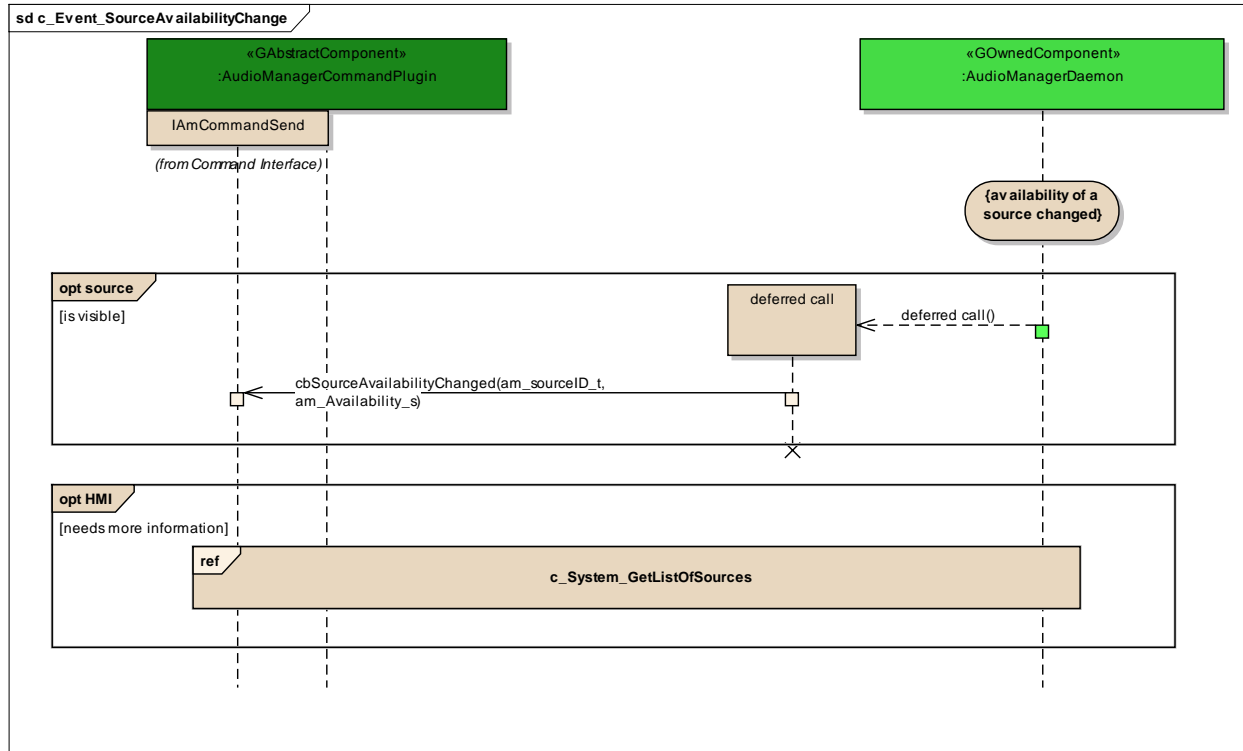


Figure: 30

### **HMI**

Type: **InteractionFragment**

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_Event\_SourceAvailabilityChange *Keywords:*

Detail: Created on 07.10.2011. Last modified on 07.10.2011.

GUID: {6DAE6CB8-023A-4689-8048-9047BEA430D6}

### **c\_System\_GetListOfSources**

Type: **InteractionOccurrence**

Status: Proposed. Version 1.0. Phase 1.0.

*Package:* c\_Event\_SourceAvailabilityChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {BE3C4525-0CAB-4005-A675-7A06F036DB3D}

### deferred call

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SourceAvailabilityChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {E9DBD510-AF52-4586-A686-22CCB62C1599}

#### Constraints

- de: (Invariant, Status is Approved)

#### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbSourceAvailability Changed(am_sourceI D_t, am_Availability_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

### source

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SourceAvailabilityChange *Keywords:*  
*Detail:* Created on 20.09.2011. Last modified on 20.09.2011.  
*GUID:* {58EEF976-0A9C-4664-A59E-16E8BFFB90A8}

## c\_Event\_SinkSoundPropertyChange

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 12.09.2011. Last modified on 07.10.2011  
 GUID: {6875DCC5-E08E-4a75-9B2E-8418E080683F}

### c Event SinkSoundPropertyChange - (Interaction diagram)

Created By: christian on 12.09.2011  
 Last Modified: 21.02.2012  
 Version: 1.0. Locked: False  
 GUID: {E0DA5C47-5DAD-477f-9E72-339D86936A1F}

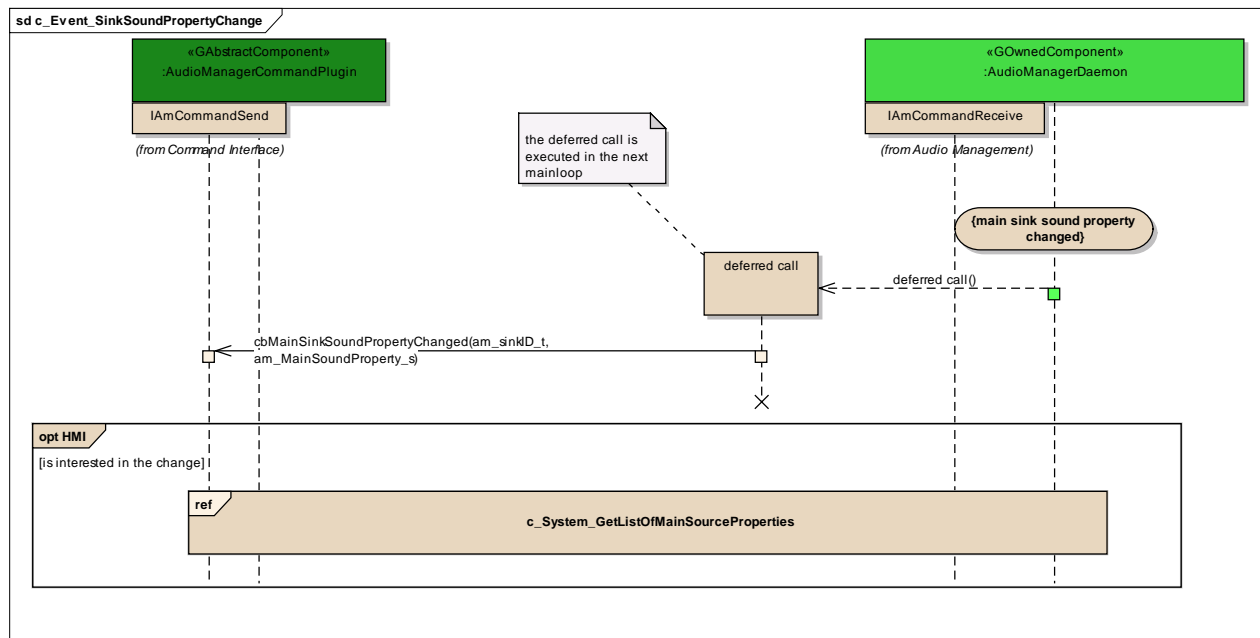


Figure: 31

## HMI

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_SinkSoundPropertyChange *Keywords:*

*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {BA70D780-B829-4e23-9C18-4B09DF929833}

### **c\_System\_GetListOfMainSourceProperties**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SinkSoundPropertyChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {6A44B90E-9168-42af-848A-C1E7DACB2DAF}

### **deferred call**

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SinkSoundPropertyChange *Keywords:*  
*Detail:* Created on 21.02.2012. Last modified on 21.02.2012.  
*GUID:* {4AF7DB68-9CD8-4e73-B5FD-D4239D5C6C6D}

### **Connections**

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<b><u>NoteLink</u></b>	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbMainSinkSoundPropertyChanged(am_sinkID_t, am_MainSoundProperty_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

Connector	Source	Target	Notes

## c\_Event\_SourceSoundPropertyChange

Type: Package  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 12.09.2011. Last modified on 07.10.2011  
 GUID: {93D0254C-6422-4f31-AE8C-C3EE1B261169}

### c\_Event\_SourceSoundPropertyChange - (Interaction diagram)

Created By: christian on 12.09.2011  
 Last Modified: 21.02.2012  
 Version: 1.0. Locked: False  
 GUID: {A39BADE6-70B8-4807-A416-B853E21E66C1}

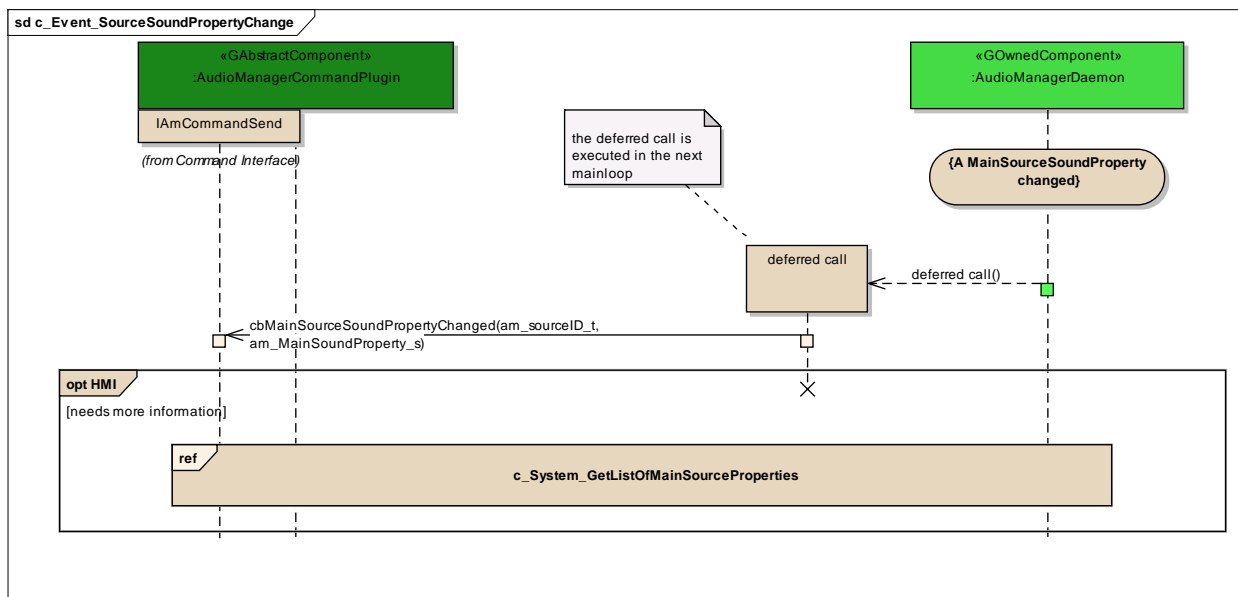


Figure: 32

## HMI

Type: InteractionFragment  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_SourceSoundPropertyChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {7DA671FD-57F5-493e-BA70-D81604169A15}

## **c\_System\_GetListOfMainSourceProperties**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SourceSoundPropertyChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {8655602F-C2B0-4eb3-9C29-02FC15FBAC6F}

### **deferred call**

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_SourceSoundPropertyChange *Keywords:*  
*Detail:* Created on 21.02.2012. Last modified on 21.02.2012.  
*GUID:* {E462B249-E5F6-4c71-8083-F4B83E71C33D}

### **Connections**

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<b><u>NoteLink</u></b>	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbMainSourceSound PropertyChanged(am _sourceID_t, am_MainSoundPrope rty_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

## c\_Event\_SystemPropertyChange

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011  
 GUID: {24801A84-7E48-4385-A182-9F65F55BD767}

### c\_Event\_SystemPropertyChange - (Interaction diagram)

Created By: christian on 06.10.2011  
 Last Modified: 21.02.2012  
 Version: 1.0. *Locked:* False  
 GUID: {AFF63199-B4CA-4c1e-87B4-1E93BF64BC62}

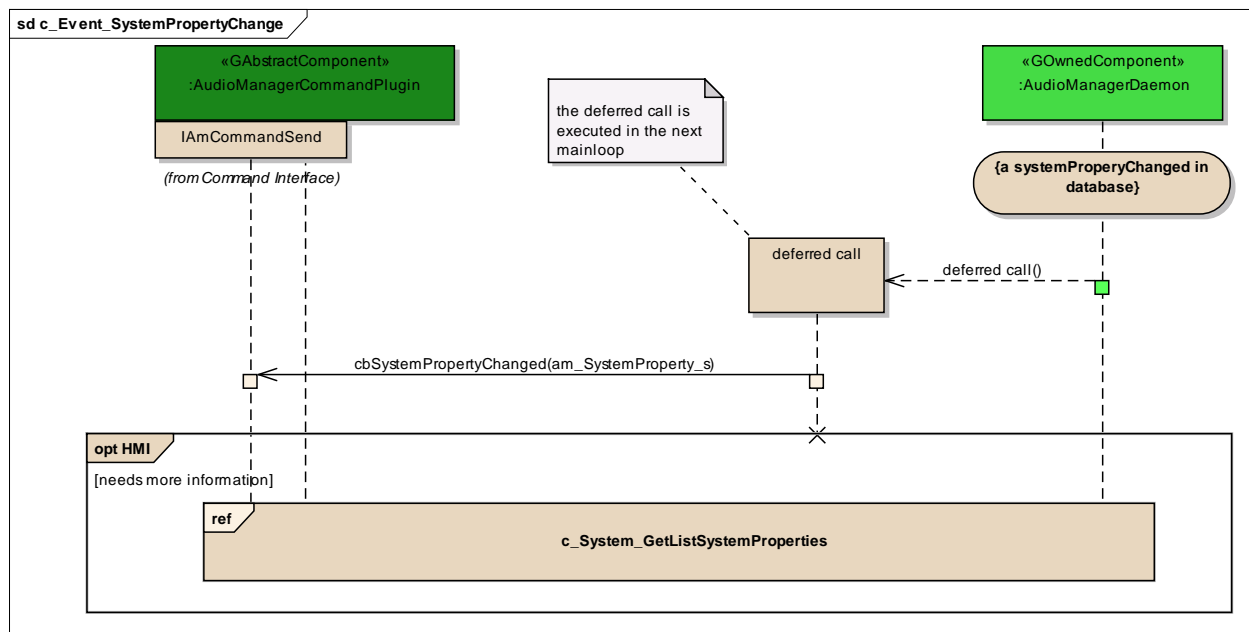


Figure: 33

## HMI

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_SystemPropertyChange *Keywords:*  
 Detail: Created on 06.10.2011. Last modified on 06.10.2011.  
 GUID: {50644631-9111-4abf-8D9C-6D27429C986B}



## c\_System\_GetListSystemProperties

**Type:** InteractionOccurrence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_SystemPropertyChange *Keywords:*  
**Detail:** Created on 06.10.2011. Last modified on 06.10.2011.  
**GUID:** {FA5E9F5B-3D09-4250-8D01-65F4E7037503}

## deferred call

**Type:** Sequence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_SystemPropertyChange *Keywords:*  
**Detail:** Created on 21.02.2012. Last modified on 21.02.2012.  
**GUID:** {1B4D7BF2-88FF-47ab-AA50-4C7C70EDCE91}

### Connections

Connector	Source	Target	Notes
<u>NoteLink</u>	Public <anonymous>	Public deferred call	
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbSystemPropertyCh anged(am_SystemPro perty_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

## c\_Event\_VolumeChange

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 17.08.2011. Last modified on 07.10.2011  
 GUID: {6A58153E-CC10-402e-9F38-93F316FAC78A}

**c Event VolumeChange** - (Interaction diagram)

Created By: christian on 19.08.2011  
 Last Modified: 21.02.2012  
 Version: 1.0. Locked: False  
 GUID: {B88A30C1-672D-4b99-9DD3-50B88FBAFED2}

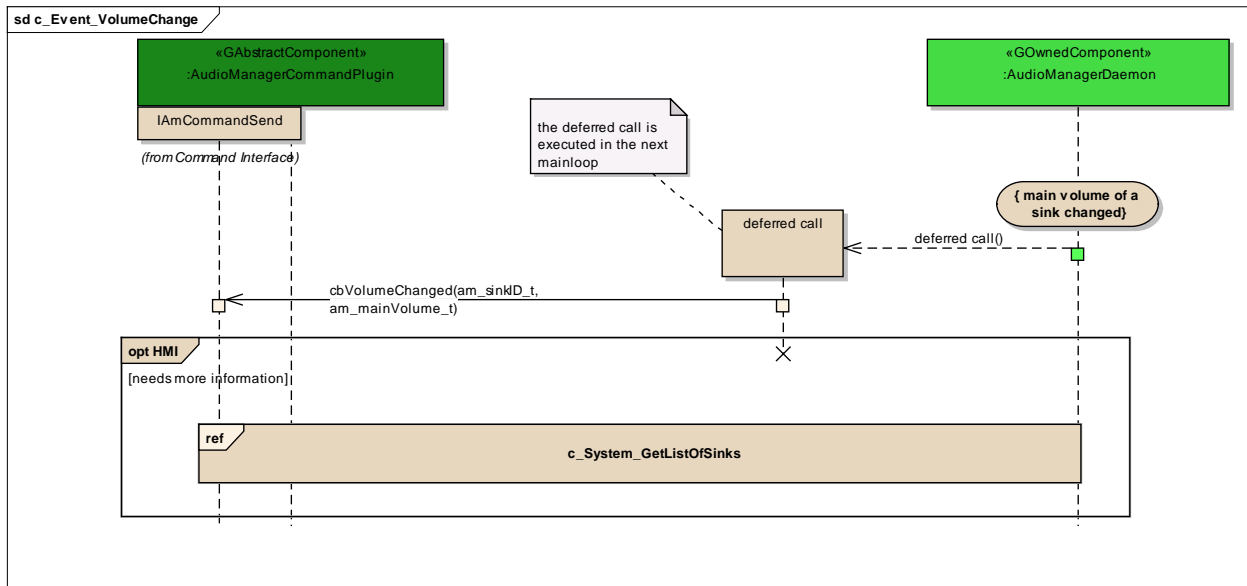


Figure: 34

**HMI**

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_VolumeChange *Keywords:*  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011.  
 GUID: {519FC76D-7642-49d9-9A95-CC5A8B8CABFE}

**c\_System\_GetListOfSinks**

**Type:** **InteractionOccurrence**  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_VolumeChange *Keywords:*  
**Detail:** Created on 07.10.2011. Last modified on 07.10.2011.  
**GUID:** {00E73E66-B068-4656-9D6E-74CE033966D6}

### **deferred call**

**Type:** **Sequence**  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_VolumeChange *Keywords:*  
**Detail:** Created on 21.02.2012. Last modified on 21.02.2012.  
**GUID:** {64DC951A-FF5A-4860-A032-2CCFD4866440}

### Connections

<b>Connector</b>	<b>Source</b>	<b>Target</b>	<b>Notes</b>
<u>NoteLink</u>	Public <anonymous>	Public deferred call	
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbVolumeChanged(a m_sinkID_t, am_mainVolume_t) Source -> Destination	Public deferred call	Public IAmCommandSend	

### **volume change**

**Type:** **InteractionFragment**  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_VolumeChange *Keywords:*  
**Detail:** Created on 19.08.2011. Last modified on 19.08.2011.  
**GUID:** {264C8D4E-693B-4bee-B740-11D8AC456CD0}

## c\_Event\_NumberOfSinksChange

**Type:** Package  
**Status:** Reworked. Version 1.0. Phase 1.0.  
**Package:** Event Handling  
**Detail:** Created on 16.08.2011. Last modified on 07.10.2011  
**GUID:** {26B40A43-E4D8-4a9d-BC14-07653FB43D3F}

### c\_Event\_NumberOfSinksChange - (Interaction diagram)

**Created By:** christian on 16.08.2011  
**Last Modified:** 22.02.2012  
**Version:** 1.0. *Locked:* False  
**GUID:** {3EBC70D6-D8FA-46da-833A-06C90F099E6D}

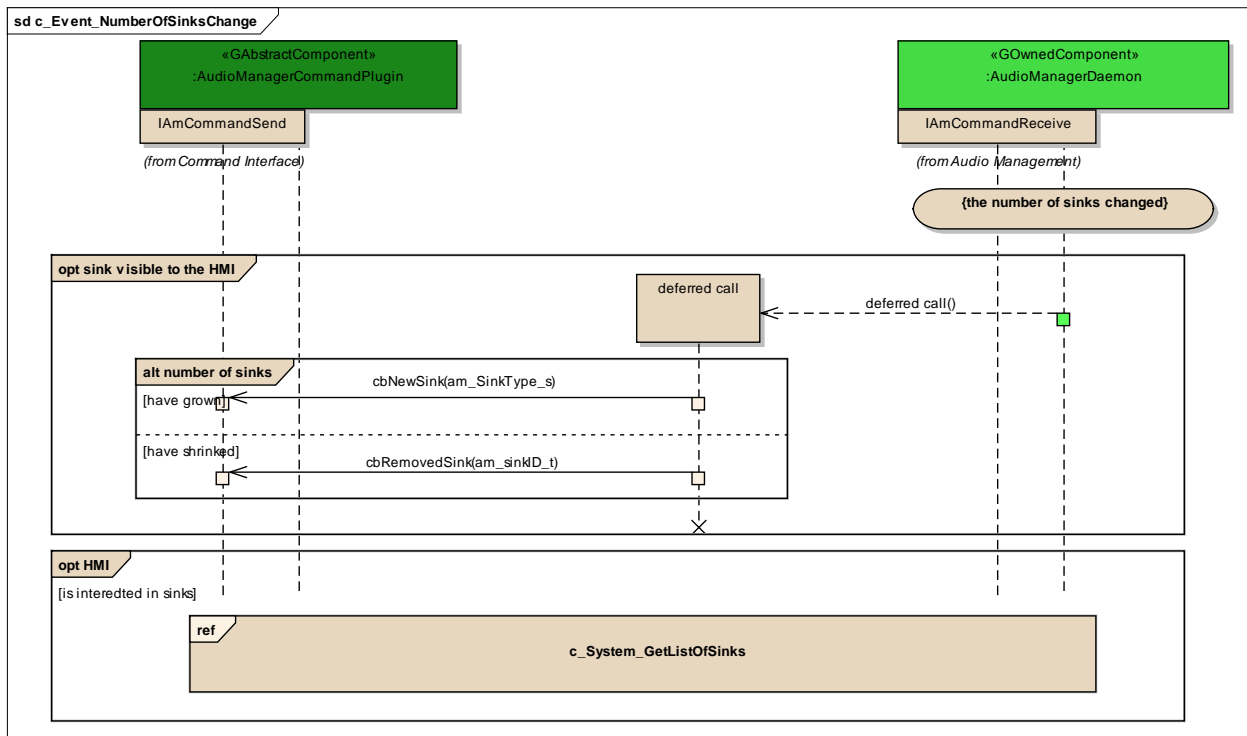


Figure: 35

## HMI

**Type:** InteractionFragment

*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinksChange *Keywords:*  
*Detail:* Created on 06.10.2011. Last modified on 06.10.2011.  
*GUID:* {5AA0608D-2567-4281-917D-81309EB661E6}

### **c\_System\_GetListOfSinks**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinksChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {8B0215B3-E316-4bbb-9739-4B945084D028}

### **deferred call**

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinksChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {CF53AF22-ABAD-46f4-A239-F4597DBA2AC4}

#### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbNewSink(am_Sink Type_s) Source -> Destination	Public deferred call	Public IAmCommandSend	
<b><u>Sequence</u></b> cbRemovedSink(am_ SinkType_s)	Public deferred call	Public IAmCommandSend	

Connector	Source	Target	Notes
Source -> Destination			

### **number of sinks**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinksChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {C5E68604-B9EE-4f15-82F9-7026FB1C9ECB}

### **sink visible to the HMI**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinksChange *Keywords:*  
*Detail:* Created on 11.10.2011. Last modified on 11.10.2011.  
*GUID:* {B4BB5B93-6872-4ea2-B61C-30A560F778B7}

### **c\_Event\_NumberOfSourcesChange**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Event Handling  
*Detail:* Created on 16.08.2011. Last modified on 07.10.2011  
*GUID:* {AEEF5059-3571-4b40-A185-5068E7E8515B}

### **c\_Event\_NumberOfSourcesChange** - (Interaction diagram)

*Created By:* christian on 16.08.2011  
*Last Modified:* 22.02.2012  
*Version:* 1.0. *Locked:* False  
*GUID:* {B0E80C05-0C0F-4033-AC21-1F218FE5E8C7}

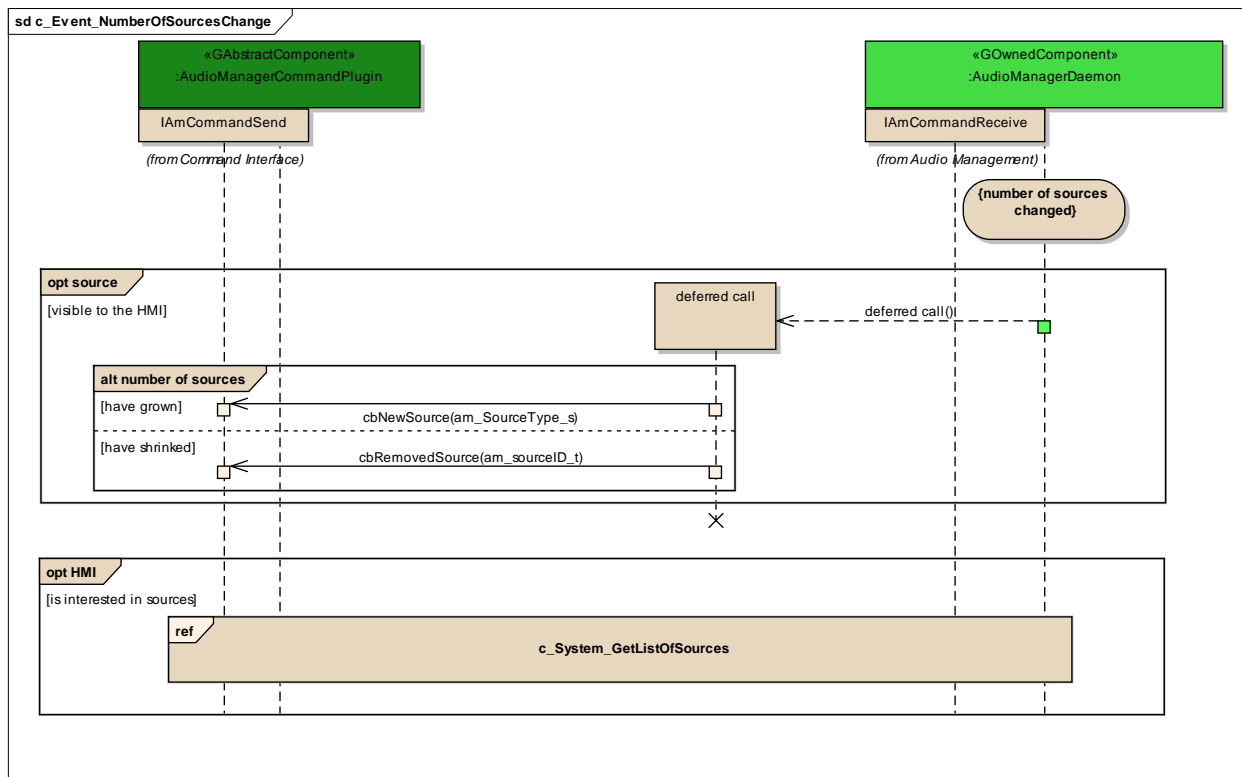


Figure: 36

## HMI

Type:

### InteractionFragment

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_Event\_NumberOfSourcesChange *Keywords:*

Detail: Created on 06.10.2011. Last modified on 06.10.2011.

GUID: {38EF372E-117F-4be2-9AA1-34028E9DF679}

## c\_System\_GetListOfSources

Type:

### InteractionOccurrence

Status: Proposed. Version 1.0. Phase 1.0.

Package: c\_Event\_NumberOfSourcesChange *Keywords:*

Detail: Created on 07.10.2011. Last modified on 07.10.2011.

GUID: {64DF09EA-C01B-4073-8152-BEBB06C6F24B}

## deferred call

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSourcesChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {6EB9346B-2353-431f-BF2C-959B2C671022}

### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbNewSource(am_So urceType_s) Source -> Destination	Public deferred call	Public IAmCommandSend	
<b><u>Sequence</u></b> cbRemovedSource(a m_SourceType_s) Source -> Destination	Public deferred call	Public IAmCommandSend	

## number of sources

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSourcesChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {2951E3C7-78A2-489b-BC18-2C29D8FEE19C}

## source

*Type:* **InteractionFragment**



Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Event\_NumberOfSourcesChange *Keywords:*  
 Detail: Created on 11.10.2011. Last modified on 11.10.2011.  
 GUID: {AE43811C-8923-4214-9CA3-5EF3E7C5FC9B}

## c\_Event\_NumberOfSinkClassesChange

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011  
 GUID: {F72D93B2-441B-4a83-8B38-8B282366CC12}

### c\_Event\_NumberOfSinkClassesChange - (Interaction diagram)

Created By: christian on 07.10.2011  
 Last Modified: 23.02.2012  
 Version: 1.0. *Locked:* False  
 GUID: {DA147E93-E2BF-4fed-857B-26A56450FA94}

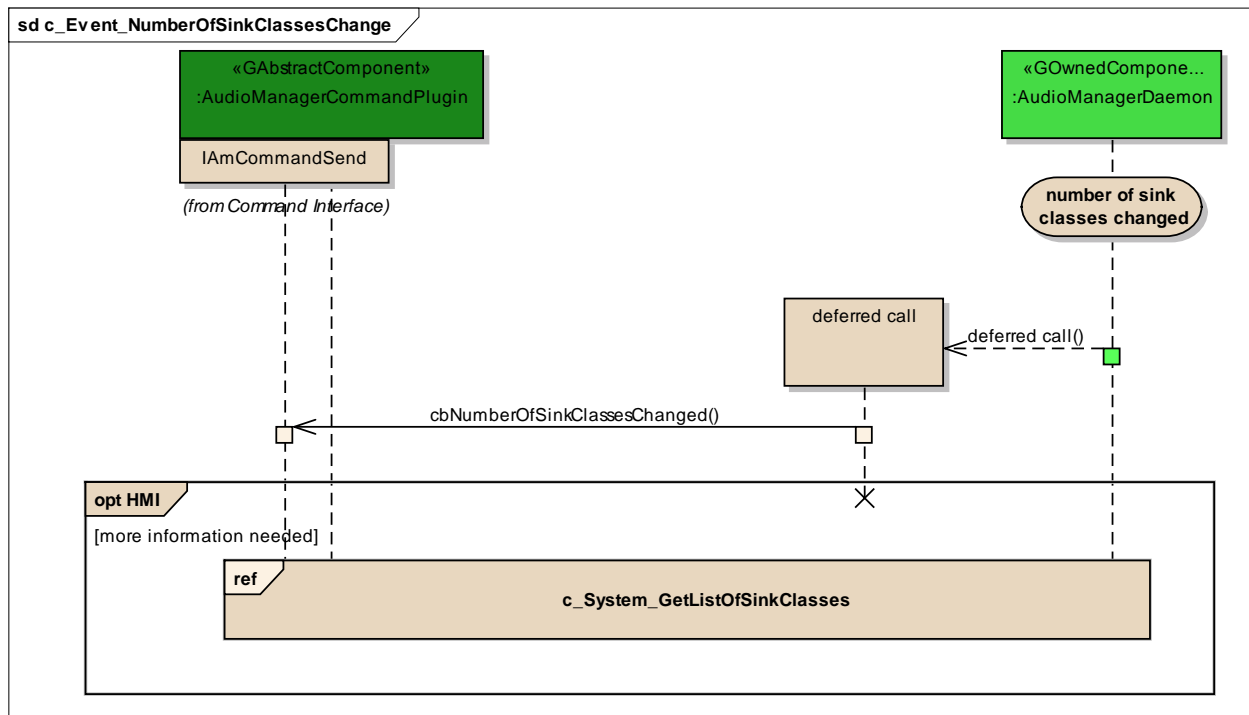


Figure: 37

## HMI

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinkClassesChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {898A9BE8-77C7-44f6-B39A-4EB5226B06C1}

## c\_System\_GetListOfSinkClasses

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinkClassesChange *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {15423ED7-36BD-45fc-B2E4-786618010635}

## deferred call

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Event\_NumberOfSinkClassesChange *Keywords:*  
*Detail:* Created on 22.02.2012. Last modified on 22.02.2012.  
*GUID:* {DA13E90F-2D8D-4ef9-8046-7D280EFC6BEA}

### Connections

Connector	Source	Target	Notes
<b><u>Sequence</u></b> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<b><u>Sequence</u></b> cbNumberOfSinkClassesChanged() Source -> Destination	Public deferred call	Public IAmCommandSend	

Connector	Source	Target	Notes

## c\_Event\_NumberOfSourceClassesChange

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Event Handling  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011  
 GUID: {EC8CB88A-0956-4365-8543-EE22C61D7090}

### c\_Event\_NumberOfSourceClassesChange - (Interaction diagram)

Created By: christian on 07.10.2011  
 Last Modified: 22.02.2012  
 Version: 1.0. *Locked:* False  
 GUID: {F739D572-E258-4c42-A2B8-F53DF5F461B5}

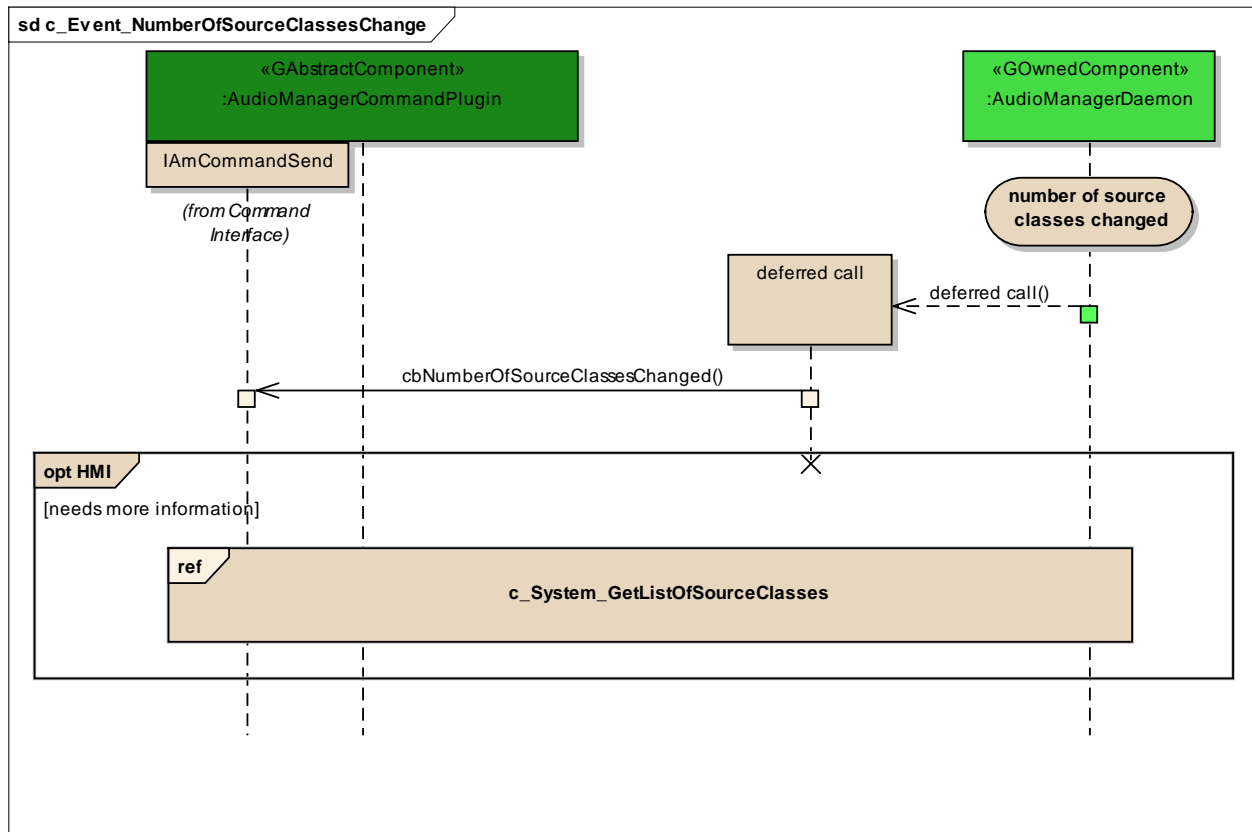


Figure: 38

## HMI

**Type:** InteractionFragment  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_NumberOfSourceClassesChange *Keywords:*  
**Detail:** Created on 07.10.2011. Last modified on 07.10.2011.  
**GUID:** {7F032121-9CE4-4217-9FFD-D72FE7BD353E}

## c\_System\_GetListOfSourceClasses

**Type:** InteractionOccurrence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_NumberOfSourceClassesChange *Keywords:*  
**Detail:** Created on 07.10.2011. Last modified on 07.10.2011.  
**GUID:** {8F850CAD-72EB-4894-BEE9-D5F84D30029D}

## deferred call

**Type:** Sequence  
**Status:** Proposed. Version 1.0. Phase 1.0.  
**Package:** c\_Event\_NumberOfSourceClassesChange *Keywords:*  
**Detail:** Created on 22.02.2012. Last modified on 22.02.2012.  
**GUID:** {A32C7692-DE5B-4932-AAF7-A7C4EA1066E7}

### Connections

Connector	Source	Target	Notes
<u>Sequence</u> deferred call Source -> Destination	Public <anonymous>	Public deferred call	
<u>Sequence</u> cbNumberOfSourceC lassesChanged() Source -> Destination	Public deferred call	Public IAmCommandSend	

## 9.4 Lifecycle

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Command Interface  
*Detail:* *Created on 09.09.2011. Last modified on 07.10.2011*  
*GUID:* {6619A6C0-7178-4e8c-BD97-9721C8BE151D}

### **c\_Lic\_InterfaceStart**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.  
*Package:* Lifecycle  
*Detail:* *Created on 27.09.2011. Last modified on 07.10.2011*  
*GUID:* {A4376A3F-8093-4711-8ACC-087EDDF6D339}

### **c\_InterfaceStart** - (*Interaction diagram*)

*Created By:* christian on 27.09.2011  
*Last Modified:* 07.03.2012  
*Version:* 1.0. *Locked:* False  
*GUID:* {3D5EB0B6-2FDE-43e1-8E92-1916552A53B3}

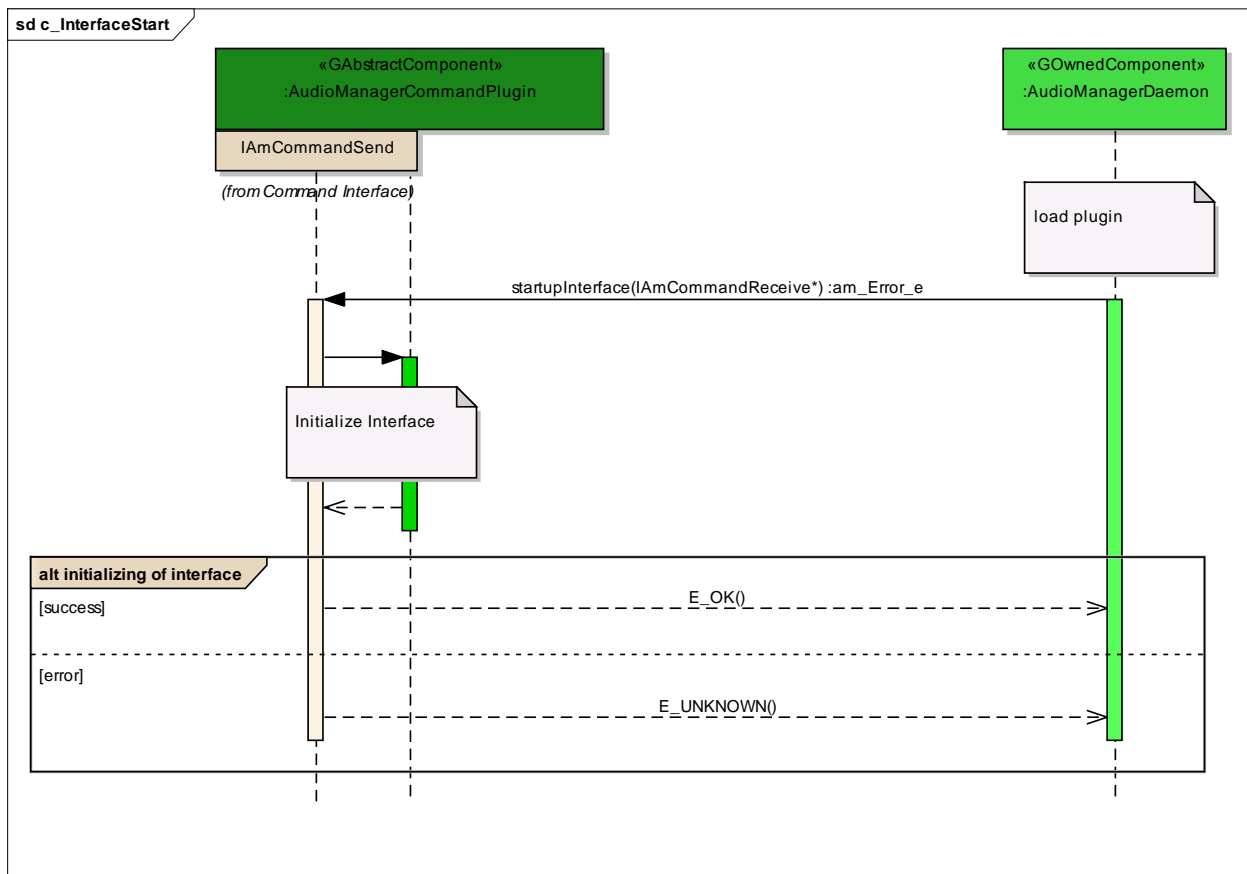


Figure: 39

### initializing of interface

Type: **InteractionFragment**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Lic\_InterfaceStart *Keywords:*  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011.  
 GUID: {5E010895-CDA8-4b2e-8D46-8C842D6DC796}

### c\_Lic\_InterfaceRundown

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Lifecycle  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011

GUID: {E1AA9602-0364-4533-9C8C-EBAA016DC2A1}

### c Lic InterfaceRundown - (Interaction diagram)

Created By: christian on 07.10.2011

Last Modified: 12.10.2011

Version: 1.0. Locked: False

GUID: {CD6B3A72-5A44-4b4b-BBC7-893101136B34}

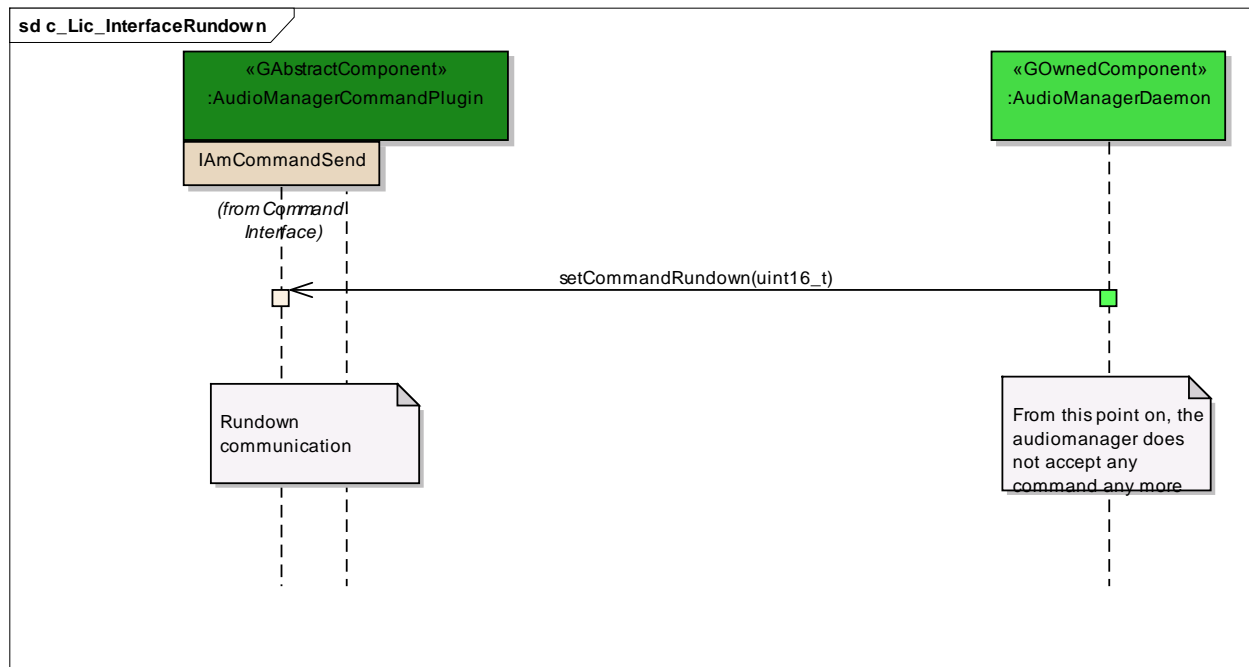


Figure: 40

### c\_Lic\_Startup

Type: **Package**

Status: Reworked. Version 1.0. Phase 1.0.

Package: Lifecycle

Detail: Created on 16.08.2011. Last modified on 07.10.2011

GUID: {AE059294-0711-458c-A732-D72C0897C07E}

### c Lic Startup - (Interaction diagram)

Created By: christian on 16.08.2011

Last Modified: 07.03.2012

Version: 1.0. Locked: False

GUID: {BC9B40B7-C8A7-4d7a-9691-C876ECC1B08F}

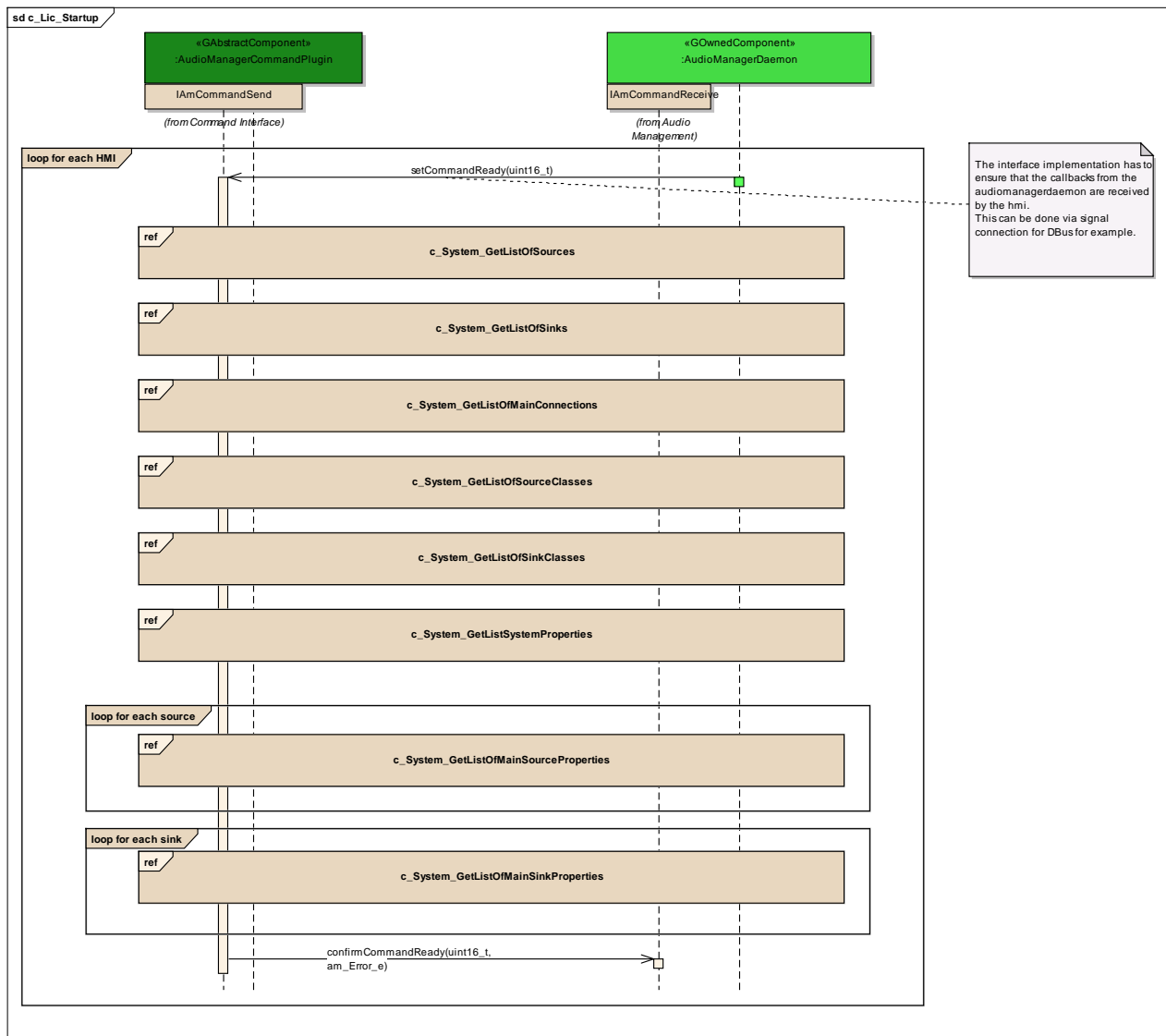


Figure: 41

## c\_InterfaceStart

Type:

### Interaction Occurrence

Status:

Proposed. Version 1.0. Phase 1.0.

Package:

c\_Lic\_Startup *Keywords:*

Detail:

Created on 27.09.2011. Last modified on 27.09.2011.

GUID:

{7C809CB3-E1AE-4555-94FA-C18371715C4B}



### **c\_System\_GetListOfMainConnections**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {8C0913B6-30E4-473c-BB96-3D87D4B5B3F6}

### **c\_System\_GetListOfMainSinkProperties**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {6889E73D-EEA0-4e08-8909-104AD95C7BF0}

### **c\_System\_GetListOfMainSourceProperties**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {65205B38-7A1E-4c0c-8CA0-23AE415BCBD4}

### **c\_System\_GetListOfSinkClasses**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {70CE6A96-A7D4-48e9-B341-4BB1FDAEBD86}

### **c\_System\_GetListOfSinks**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {E071D1D7-7D7C-4ce2-B631-1BCD0ABF6BF1}

### **c\_System\_GetListOfSourceClasses**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {0A0512CD-7ABD-4433-8148-074D5635E6A5}

### **c\_System\_GetListOfSources**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {9213BA60-E179-43dd-B88A-94F695184E97}

### **c\_System\_GetListSystemProperties**

*Type:* **InteractionOccurrence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {65D58437-919C-45c3-9606-D01A1C311A40}

### **for each HMI**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 12.10.2011. Last modified on 12.10.2011.  
*GUID:* {BE39FD72-0E54-4416-9948-1E6647D283A8}

### **for each sink**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {91AD5F18-D0B4-4adc-A301-DAC57BEEBFCA}

### **for each source**

*Type:* **InteractionFragment**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_Startup *Keywords:*  
*Detail:* Created on 07.10.2011. Last modified on 07.10.2011.  
*GUID:* {C1D5D845-8944-4d84-BCA3-BDDD38A523FF}

## **c\_Lic\_Rundown**

*Type:* **Package**  
*Status:* Reworked. Version 1.0. Phase 1.0.

Package: Lifecycle  
 Detail: Created on 22.09.2011. Last modified on 07.10.2011  
 GUID: {718E3DD2-8B4C-40b5-928A-0155F6936AD2}

**c\_Lic\_Rundown** - (Interaction diagram)

Created By: christian on 22.09.2011  
 Last Modified: 07.03.2012  
 Version: 1.0. Locked: False  
 GUID: {AA19C8D3-625F-4f67-9BC4-4A30A038F152}

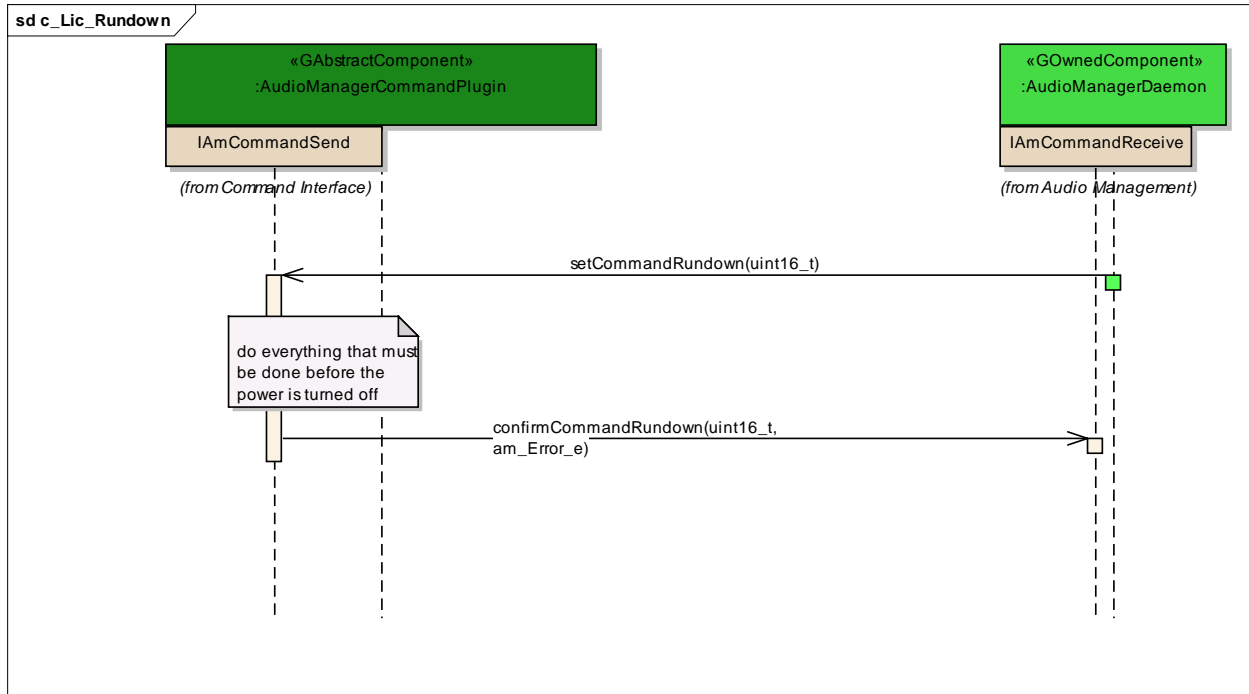


Figure: 42

**c\_Lic\_InterfaceRundown**

Type: **InteractionOccurrence**  
 Status: Proposed. Version 1.0. Phase 1.0.  
 Package: c\_Lic\_Rundown *Keywords:*  
 Detail: Created on 07.10.2011. Last modified on 07.10.2011.  
 GUID: {F8CAF155-C06F-4dfc-A863-038300BAF2B6}

## c\_Lic\_DbusHandling

Type: **Package**  
 Status: Reworked. Version 1.0. Phase 1.0.  
 Package: Lifecycle  
 Detail: Created on 27.09.2011. Last modified on 07.10.2011  
 GUID: {2C97AE51-0297-4abe-9CA1-4E71A7814E8E}

### c\_Lic\_DbusHandling - (Interaction diagram)

Created By: christian on 27.09.2011  
 Last Modified: 07.03.2012  
 Version: 1.0. *Locked*: False  
 GUID: {413E1250-86D0-44fc-84FC-11E277525D7A}

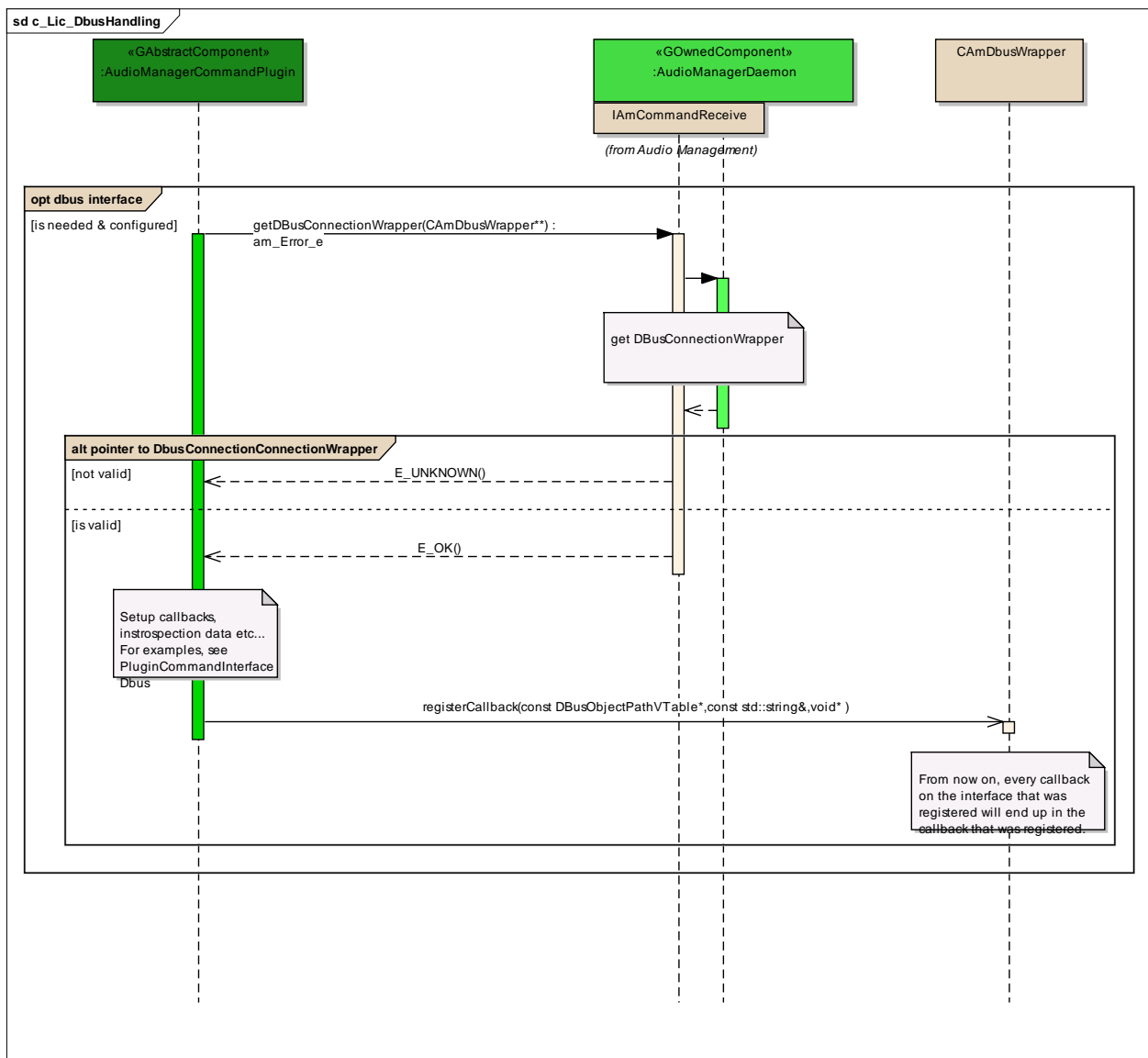


Figure: 43

## **CAmDbusWrapper**

*Type:* **Sequence**  
*Status:* Proposed. Version 1.0. Phase 1.0.  
*Package:* c\_Lic\_DbusHandling *Keywords:*  
*Detail:* Created on 07.03.2012. Last modified on 07.03.2012.  
*GUID:* {0852A21C-FD7B-4ec7-A693-687DC0AC58C1}

# 10Headers

## 10.1 CommandReceive

```
/**
 * Copyright (C) 2012, BMW AG
 *
 * This file is part of GENIVI Project AudioManager.
 *
 * Contributions are licensed to the GENIVI Alliance under one or more
 * Contribution License Agreements.
 *
 * \copyright
 * This Source Code Form is subject to the terms of the
 * Mozilla Public License, v. 2.0. If a copy of the MPL was not distributed with
 * this file, You can obtain one at http://mozilla.org/MPL/2.0/.
 *
 *
 * \author Christian Mueller, christian.linke@bmw.de BMW 2011,2012
 *
 * \file
 * For further information see http://www.genivi.org/.
 *
 * THIS CODE HAS BEEN GENERATED BY ENTERPRISE ARCHITECT GENIVI MODEL. PLEASE CHANGE ONLY IN ENTERPRISE
ARCHITECT AND GENERATE AGAIN
 */
#if !defined(EA_52591199_D6BE_451e_92F8_032DA5493EF4__INCLUDED_)
#define EA_52591199_D6BE_451e_92F8_032DA5493EF4__INCLUDED_

#include <vector>
#include <string>
#include "audiomanagertypes.h"
namespace am {
class CAmDbusWrapper;
class CAmSocketHandler;
```

```

}

#include "audiomanagertypes.h"

#define CommandReceiveVersion "2.0"
namespace am {
    /**
     * The interface towards the Controlling Instance (e.g HMI). It handles the communication
     towards the HMI and other system
     * components who need to interact with the audiomanagement.
     * There are two rules that have to be kept in mind when implementing against this interface:\n
     * \warning
     * 1. CALLS TO THIS INTERFACE ARE NOT THREAD SAFE !!!! \n
     * 2. YOU MAY NOT CALL THE CALLING INTERFACE DURING AN SYNCHRONOUS OR ASYNCHRONOUS CALL THAT
     EXPECTS A RETURN VALUE.\n
     * \details
     * Violation these rules may lead to unexpected behavior! Nevertheless you can implement thread
     safe by using the deferred-
     * call pattern described on the wiki which also helps to implement calls that are forbidden.\n
     * For more information, please check CAMSerializer
     * @author Christian Mueller
     * @created 17-Jan-2013 10:00:24
     */
    class IAmCommandReceive
    {
    public:
        IAmCommandReceive() {

        }

        virtual ~IAmCommandReceive() {

        }

        /**
         * This function returns the version of the interface.
         *
         * @param version
         */
        virtual void getInterfaceVersion(std::string& version) const =0;
        /**
         * connects a source to sink
         * @return E_OK on success, E_NOT_POSSIBLE on failure, E_ALREADY_EXISTS if the connection
         does already exists
         *
         * @param sourceID
         * @param sinkID
         * @param mainConnectionID
         */
        virtual am_Error_e connect(const am_sourceID_t sourceID, const am_sinkID_t sinkID,
        am_mainConnectionID_t& mainConnectionID) =0;
        /**
         * disconnects a mainConnection
         * @return E_OK on successes, E_NON_EXISTENT if the connection does not exist,
         E_NOT_POSSIBLE on error.
         *
         * @param mainConnectionID
         */
        virtual am_Error_e disconnect(const am_mainConnectionID_t mainConnectionID) =0;
        /**
         * sets the volume for a sink
         * @return E_OK on success, E_UNKOWN on error, E_OUT_OF_RANGE in case the value is out of
         range
         *
         * @param sinkID    the sink
         * @param volume    the volume
         */
        virtual am_Error_e setVolume(const am_sinkID_t sinkID, const am_mainVolume_t volume) =0;
    };
}

```



```

/**
 * This function is used to increment or decrement the current volume for a sink.
 * @return E_OK on success, E_UNKNOWN on error and E_OUT_OF_RANGE if the value is not in
the given volume range.
 *
 * @param sinkID
 * @param volumeStep    indicated the number of steps that should be incremented or
decremented. Positive values here
 * inkrement, negative values decrement
 */
virtual am_Error_e volumeStep(const am_sinkID_t sinkID, const int16_t volumeStep) =0;
/**
 * sets the mute state of a sink
 * @return E_OK on success, E_UNKNOWN on error. If the mute state is already the desired
one, the Daemon will return E_OK.
 *
 * @param sinkID
 * @param muteState
 */
virtual am_Error_e setSinkMuteState(const am_sinkID_t sinkID, const am_MuteState_e
muteState) =0;
/**
 * This method is used to set sound properties, e.g. Equalizer Values. Since the
capabilities of the system can differ,
 * the exact key value pairs can be extended in each product
 * @return E_OK on success, E_OUT_OF_RANGE if value exceeds range, E_UNKNOWN in case of
an error
 *
 * @param soundProperty
 * @param sinkID
 */
virtual am_Error_e setMainSinkSoundProperty(const am_MainSoundProperty_s& soundProperty,
const am_sinkID_t sinkID) =0;
/**
 * This method is used to set sound properties, e.g. Equalizer Values. Since the
capabilities of the system can differ,
 * the exact key value pairs can be extended in each product
 * @return E_OK on success, E_OUT_OF_RANGE if value exceeds range, E_UNKNOWN in case of
an error
 *
 * @param soundProperty
 * @param sourceID
 */
virtual am_Error_e setMainSourceSoundProperty(const am_MainSoundProperty_s&
soundProperty, const am_sourceID_t sourceID) =0;
/**
 * is used to set a specific system property.
 * @return E_OK on success, E_OUT_OF_RANGE if value exceeds range, E_UNKNOWN in case of
an error
 *
 * @param property    the property that shall be set
 */
virtual am_Error_e setSystemProperty(const am_SystemProperty_s& property) =0;
/**
 * returns the actual list of MainConnections
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param listConnections    returns a list of all connections
 */
virtual am_Error_e getListMainConnections(std::vector<am_MainConnectionType_s>&
listConnections) const =0;
/**
 * returns the actual list of Sinks
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param listMainSinks    the list of the sinks
 */
virtual am_Error_e getListMainSinks(std::vector<am_SinkType_s>& listMainSinks) const =0;
/**
 * returns the actual list of Sources
 * @return E_OK on success, E_DATABASE_ERROR on error

```

```

        *
        * @param listMainSources    the list of sources
        */
virtual am_Error_e getListMainSources(std::vector<am_SourceType_s>& listMainSources)
const =0;
/**
 * This is used to retrieve all source sound properties related to a source. Returns a
vector of the sound properties and
 * values as pair
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param sinkID
 * @param listSoundProperties
 */
virtual am_Error_e getListMainSinkSoundProperties(const am_sinkID_t sinkID,
std::vector<am_MainSoundProperty_s>& listSoundProperties) const =0;
/**
 * This is used to retrieve all source sound properties related to a source.
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param sourceID
 * @param listSourceProperties
 */
virtual am_Error_e getListMainSourceSoundProperties(const am_sourceID_t sourceID,
std::vector<am_MainSoundProperty_s>& listSourceProperties) const =0;
/**
 * This is used to retrieve SourceClass Information of all source classes
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param listSourceClasses
 */
virtual am_Error_e getListSourceClasses(std::vector<am_SourceClass_s>& listSourceClasses)
const =0;
/**
 * This is used to retrieve SinkClass Information of all sink classes
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param listSinkClasses
 */
virtual am_Error_e getListSinkClasses(std::vector<am_SinkClass_s>& listSinkClasses) const
=0;
/**
 * Retrieves a complete list of all systemProperties.
 * @return E_OK on success, E_DATABASE_ERROR on error
 *
 * @param listSystemProperties
 */
virtual am_Error_e getListSystemProperties(std::vector<am_SystemProperty_s>&
listSystemProperties) const =0;
/**
 * returns the delay in ms that the audiopath for the given mainConnection has
 * @return E_OK on success, E_NOT_POSSIBLE if timing information is not yet retrieved,
E_DATABASE_ERROR on read error on
 * the database
 *
 * @param mainConnectionID
 * @param delay
 */
virtual am_Error_e getTimingInformation(const am_mainConnectionID_t mainConnectionID,
am_timeSync_t& delay) const =0;
/**
 * this function is used to retrieve a pointer to the dbusConnectionWrapper
 * @return E_OK if pointer is valid, E_UNKNOWN if AudioManager was compiled without DBus
Support
 *
 * @param dbusConnectionWrapper    This is a wrapper class that is needed to keep dbus
inclusions away from the interface.
 * The DbusWrapperClass will return the pointer to the DbusConnection call
(getDBusConnection)
 */
virtual am_Error_e getDBusConnectionWrapper(CAmDbusWrapper*& dbusConnectionWrapper) const

```

```

=0;
    /**
     * This function returns the pointer to the socketHandler. This can be used to integrate
socket-based activites like
     * communication with the mainloop of the AudioManager.
     * returns E_OK if pointer is valid, E_UNKNOWN in case AudioManager was compiled without
socketHandler support,
     *
     * @param socketHandler
     */
virtual am_Error_e getSocketHandler(CASocketHandler*& socketHandler) const =0;
/**
     * asynchronous confirmation of setCommandReady.
     *
     * @param handle    the handle that was handed over by setCommandReady
     * @param error     E_OK if the ready command succeeded. E_UNKNOWN if an error happened.
     */
virtual void confirmCommandReady(const uint16_t handle, const am_Error_e error) =0;
/**
     * asynchronous confirmation of setCommandRundown
     *
     * @param handle    the handle that was given via setCommandRundown
     * @param error     E_OK if the ready command succeeded. E_UNKNOWN if an error happened.
     */
virtual void confirmCommandRundown(const uint16_t handle, const am_Error_e error) =0;
/**
     * Retrieves the list of MainNotifications for a sink. Does not return the possible ones.
     *
     * @param sinkID    The sinkID
     * @param listMainNotificationConfigurations
     */
virtual am_Error_e getListMainSinkNotificationConfigurations(const am_sinkID_t sinkID,
std::vector<am_NotificationConfiguration_s>& listMainNotificationConfigurations) const =0;
/**
     * Retrieves the list of MainNotifications for a source. Does not return the possible
ones.
     *
     * @param sourceID  The sourceID
     * @param listMainNotificationConfigurations
     */
virtual am_Error_e getListMainSourceNotificationConfigurations(const am_sourceID_t
sourceID, std::vector<am_NotificationConfiguration_s>& listMainNotificationConfigurations) const =0;
/**
     * sets a MainNotificationConfiuration. This can be used to turn on an off notifications
an to change the mode of the
     * configuration.
     * @return E_OK on success, E_NON_EXISTENT if sinkID does not exists, E_DATABASE_ERROR on
error
     *
     * @param sinkID    The sinkID of the MainNotification to be changed
     * @param mainNotificationConfiguration  The MainNotifiication that needs to be set
     */
virtual am_Error_e setMainSinkNotificationConfiguration(const am_sinkID_t sinkID, const
am_NotificationConfiguration_s& mainNotificationConfiguration) =0;
/**
     * sets a MainNotificationConfiuration. This can be used to turn on an off notifications
an to change the mode of the
     * configuration.
     * @return E_OK on success, E_NON_EXISTENT if sourceID does not exists, E_DATABASE_ERROR
on error
     *
     * @param sourceID  The sourceID of the MainNotification to be changed
     * @param mainNotificationConfiguration  The MainNotifiication that needs to be set
     */
virtual am_Error_e setMainSourceNotificationConfiguration(const am_sourceID_t sourceID,
const am_NotificationConfiguration_s& mainNotificationConfiguration) =0;
};
}
#endif // !defined(EA_52591199_D6BE_451e_92F8_032DA5493EF4__INCLUDED_)

```

## 10.2 CommandSend

```
/**
 * Copyright (C) 2012, BMW AG
 *
 * This file is part of GENIVI Project AudioManager.
 *
 * Contributions are licensed to the GENIVI Alliance under one or more
 * Contribution License Agreements.
 *
 * \copyright
 * This Source Code Form is subject to the terms of the
 * Mozilla Public License, v. 2.0. If a copy of the MPL was not distributed with
 * this file, You can obtain one at http://mozilla.org/MPL/2.0/.
 *
 *
 * \author Christian Mueller, christian.linke@bmw.de BMW 2011,2012
 *
 * \file
 * For further information see http://www.genivi.org/.
 *
 * THIS CODE HAS BEEN GENERATED BY ENTERPRISE ARCHITECT GENIVI MODEL. PLEASE CHANGE ONLY IN ENTERPRISE
ARCHITECT AND GENERATE AGAIN
 */
#if !defined(EA_37AC20B5_5E6D_4a3f_BA5F_B3F3CBB21C36__INCLUDED_)
#define EA_37AC20B5_5E6D_4a3f_BA5F_B3F3CBB21C36__INCLUDED_

#include <vector>
#include <string>
#include "audiomanagertypes.h"

namespace am {
class IAmCommandReceive;
}

#include "IAmCommandReceive.h"
#include "audiomanagertypes.h"

#define CommandSendVersion "2.0"
namespace am {
```

```

/**
 * This interface handles all communication from the AudioManagerDaemon towards the system. It
is designed in such a way
 * that only callbacks with no return types are implemented. So when the CommandInterfacePlugins
are designed in such a
 * way that they broadcast signals to any node who is interested in the particular information
(like signals on Dbus for
 * example), more information can be retrieved via the CommandReceiveInterface.
 * There are two rules that have to be kept in mind when implementing against this interface:\n
 * \warning
 * 1. CALLS TO THIS INTERFACE ARE NOT THREAD SAFE !!!! \n
 * 2. YOU MAY NOT CALL THE CALLING INTERFACE DURING AN SYNCHRONOUS OR ASYNCHRONOUS CALL THAT
EXPECTS A RETURN VALUE.\n
 * \details
 * Violation these rules may lead to unexpected behavior! Nevertheless you can implement thread
safe by using the deferred-
 * call pattern described on the wiki which also helps to implement calls that are forbidden.\n
 * For more information, please check CAMSerializer
 * @author Christian Mueller
 * @created 17-Jan-2013 10:00:24
 */
class IAmCommandSend
{
public:
    IAmCommandSend() {

    }

    virtual ~IAmCommandSend() {

    }

    /**
     * returns the interface version as string.
     *
     * @param version
     */
    virtual void getInterfaceVersion(std::string& version) const =0;
    /**
     * This command starts the interface, the plugin itself. This is not meant to start
communication with the HMI itself. It
     * is a good idea to implement here everything that sets up the basic communication like
DbusCommunication etc...
     * Be aware of side effects with systemd and socketbased communication!
     * @return E_OK on success, E_UNKNOWN on error
     *
     * @param commandreceiveinterface pointer to the receive interface. Is used to call
the audiomanagerdaemon
     */
    virtual am_Error_e startupInterface(IAmCommandReceive* commandreceiveinterface) =0;
    /**
     * This function will indirectly be called by the Controller and is used to start the
Communication. Before this command,
     * all communication will be ignored by the AudioManager.
     * After the Plugin is ready, it will asynchronously answer with condfirmCommandReady,
the handle that is handed over must
     * be returned.
     *
     * @param handle the handle uniquely idenfies the request
     */
    virtual void setCommandReady(const uint16_t handle) =0;
    /**
     * This function will indirectly be called by the Controller and is used to stop the
Communication. After this command,
     * all communication will be ignored by the AudioManager. The plugin has to be prepared
that either the power will be
     * switched off or the Interface is started again with setCommandReady
     * After the Plugin is ready to rundown, it will asynchronously answer with
condfirmCommandRundown, the handle that is
     * handed over must be returned.

```

```

*
* @param handle    This handle uniquely identifies the request
*/
virtual void setCommandRunDown(const uint16_t handle) =0;
/**
* Callback that is called when the number of connections change
*
* @param mainConnection
*/
virtual void cbNewMainConnection(const am_MainConnectionType_s& mainConnection) =0;
/**
* Callback that is called when the number of connections change
*
* @param mainConnection
*/
virtual void cbRemovedMainConnection(const am_mainConnectionID_t mainConnection) =0;
/**
* Callback that is called when the number of sinks change
*
* @param sink
*/
virtual void cbNewSink(const am_SinkType_s& sink) =0;
/**
* Callback that is called when the number of sinks change
*
* @param sinkID
*/
virtual void cbRemovedSink(const am_sinkID_t sinkID) =0;
/**
* Callback that is called when the number of sources change
*
* @param source
*/
virtual void cbNewSource(const am_SourceType_s& source) =0;
/**
* Callback that is called when the number of sources change
*
* @param source
*/
virtual void cbRemovedSource(const am_sourceID_t source) =0;
/**
* this callback is fired if the number of sink classes changed
*/
virtual void cbNumberOfSinkClassesChanged() =0;
/**
* this callback is fired if the number of source classes changed
*/
virtual void cbNumberOfSourceClassesChanged() =0;
/**
* This callback is called when the ConnectionState of a connection changed.
*
* @param connectionID
* @param connectionState
*/
virtual void cbMainConnectionStateChanged(const am_mainConnectionID_t connectionID, const
am_ConnectionState_e connectionState) =0;
/**
* this callback indicates that a sinkSoundProperty has changed.
*
* @param sinkID
* @param soundProperty
*/
virtual void cbMainSinkSoundPropertyChanged(const am_sinkID_t sinkID, const
am_MainSoundProperty_s& soundProperty) =0;
/**
* this callback indicates that a sourceSoundProperty has changed.
*
* @param sourceID
* @param soundProperty
*/
virtual void cbMainSourceSoundPropertyChanged(const am_sourceID_t sourceID, const

```

```

am_MainSoundProperty_s& soundProperty) =0;
    /**
     * this callback is called when the availability of a sink has changed
     *
     * @param sinkID
     * @param availability
     */
    virtual void cbSinkAvailabilityChanged(const am_sinkID_t sinkID, const am_Availability_s&
availability) =0;
    /**
     * this callback is called when the availability of source has changed.
     *
     * @param sourceID
     * @param availability
     */
    virtual void cbSourceAvailabilityChanged(const am_sourceID_t sourceID, const
am_Availability_s& availability) =0;
    /**
     * this callback indicates a volume change on the indicated sink
     *
     * @param sinkID
     * @param volume
     */
    virtual void cbVolumeChanged(const am_sinkID_t sinkID, const am_mainVolume_t volume) =0;
    /**
     * this callback indicates a mute state change on a sink.
     *
     * @param sinkID
     * @param muteState
     */
    virtual void cbSinkMuteStateChanged(const am_sinkID_t sinkID, const am_MuteState_e
muteState) =0;
    /**
     * is fired if a systemProperty changed
     *
     * @param systemProperty
     */
    virtual void cbSystemPropertyChanged(const am_SystemProperty_s& systemProperty) =0;
    /**
     * This callback is fired if the timinginformation for a mainConnectionID changed
     *
     * @param mainConnectionID
     * @param time
     */
    virtual void cbTimingInformationChanged(const am_mainConnectionID_t mainConnectionID,
const am_timeSync_t time) =0;
    /**
     * This callback is called when a sink is updated.
     *
     * @param sinkID      The sinkID that is updated
     * @param sinkClassID  The sinkClassID of the updated sink. gives the current value
even if not updated
     * @param listMainSoundProperties  The list of mainSoundProperties. Gives the actual
list of MainSoundProperties even if
     * not changed
     */
    virtual void cbSinkUpdated(const am_sinkID_t sinkID, const am_sinkClass_t sinkClassID,
const std::vector<am_MainSoundProperty_s>& listMainSoundProperties) =0;
    /**
     * This callback is called when a source is updated.
     *
     * @param sourceID      The sourceID that is updated
     * @param sourceClassID  The sourceClassID of the updated source. Gives the current
value even if not updated
     * @param listMainSoundProperties  The list of mainSoundProperties. Gives the actual
list of MainSoundProperties even if
     * not changed
     */
    virtual void cbSourceUpdated(const am_sourceID_t sourceID, const am_sourceClass_t
sourceClassID, const std::vector<am_MainSoundProperty_s>& listMainSoundProperties) =0;
    /**

```

```

        * This callback is called when a notificated value of a sink changes.
        *
        * @param sinkID      The sinkID
        * @param notification  The payload of the notification
        */
virtual void cbSinkNotification(const am_sinkID_t sinkID, const am_NotificationPayload_s&
notification) =0;
/**
        * This callback is called when a notificated value of a source changes.
        *
        * @param sourceID      The sourceID
        * @param notification  The payload of the notification
        */
virtual void cbSourceNotification(const am_sourceID_t sourceID, const
am_NotificationPayload_s& notification) =0;
/**
        * This callback is triggered when a mainNotificationConfiguration is changed.
        *
        * @param sinkID
        * @param mainNotificationConfiguration  The MainNotificationConfiguration that changed
        */
virtual void cbMainSinkNotificationConfigurationChanged(const am_sinkID_t sinkID, const
am_NotificationConfiguration_s& mainNotificationConfiguration) =0;
/**
        * This callback is triggered when a mainNotificationConfiguration is changed.
        *
        * @param sourceID
        * @param mainNotificationConfiguration  The MainNotificationConfiguration that changed
        */
virtual void cbMainSourceNotificationConfigurationChanged(const am_sourceID_t sourceID,
const am_NotificationConfiguration_s& mainNotificationConfiguration) =0;
};
}
#endif // !defined(EA_37AC20B5_5E6D_4a3f_BA5F_B3F3CBB21C36__INCLUDED_)

```