

NAME

CURLMOPT_SOCKETFUNCTION – callback informed about what to wait for

SYNOPSIS

#include <curl/curl.h>

```
int socket_callback(CURL *easy, /* easy handle */
                  curl_socket_t s, /* socket */
                  int what, /* see above */
                  void *userp, /* private callback pointer */
                  void *socketp); /* private socket pointer */
```

```
CURLMcode curl_multi_setopt(CURLM *handle, CURLMOPT_SOCKETFUNCTION, socket_callback);
```

DESCRIPTION

Pass a pointer to your callback function, which should match the prototype shown above.

When the *curl_multi_socket_action(3)* function runs, it informs the application about updates in the socket (file descriptor) status by doing none, one, or multiple calls to the **socket_callback**. The callback gets status updates with changes since the previous time the callback was called. If the given callback pointer is NULL, no callback will be called. Set the callback's **userp** argument with *CURLMOPT_SOCKETDATA(3)*. See *curl_multi_socket_action(3)* for more details on how the callback is used and should work.

DEFAULT

NULL (no callback)

PROTOCOLS

All

EXAMPLE

TODO

AVAILABILITY

Added in 7.15.4

RETURN VALUE

Returns CURLM_OK.

SEE ALSO

CURLMOPT_SOCKETDATA(3), **curl_multi_socket_action(3)**, **CURLMOPT_TIMERFUNCTION(3)**